

Interesting Simulation III (Grapes)

1.20.2024
Sohun

1 Tohoku University

(1) Entrance exam questions

Let D be the area on the xy-coordinate plane represented by the inequality $2y > x + 1 + 3|x - 1|$.

For a real number a , a parabola C is defined as $y = x^2 - 2ax + a^2 + a + 2$.

At this time, find the range of a such that all points on C are points on D.

(2) Experimental result (Grapes version simulation)

【Experiment day】

January 20, 2024

【PC used】

VersaPro J VF-F

【GRAPES used】

GRAPES 7.84

【Script used】

Self-made file

『touhoku.gps』

【Consideration】

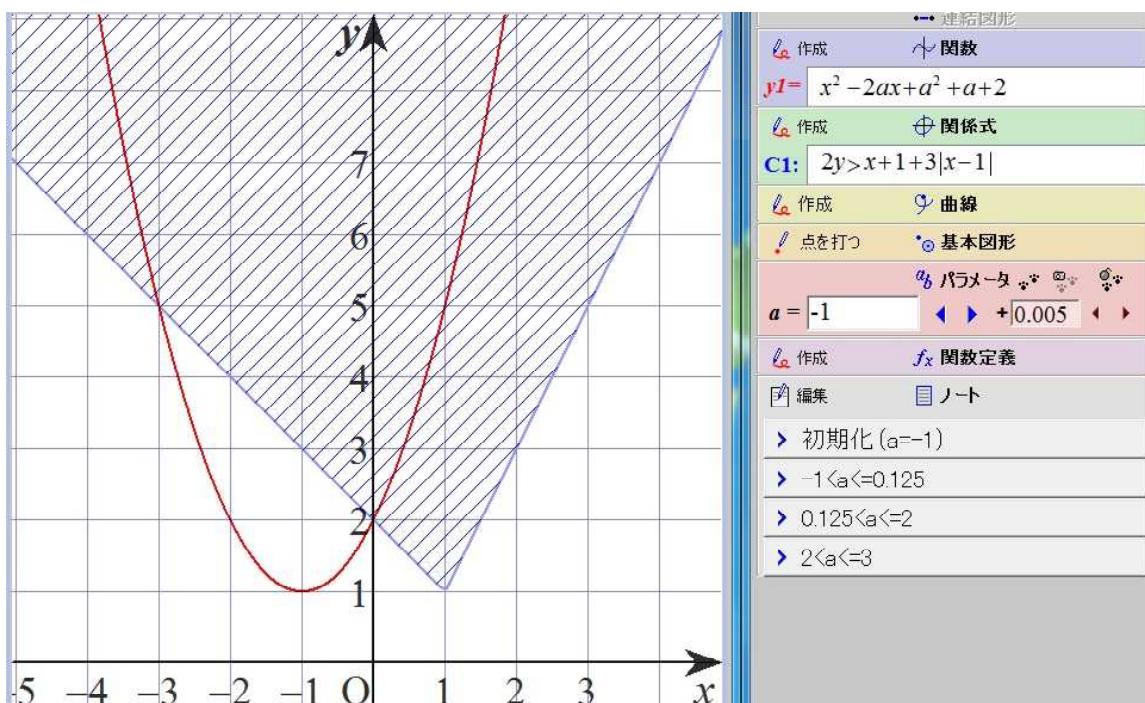
I varied the value of a from -1 to 3 in 0.005 increments and observed the parabola.

When the straight line $y = -x + 2$ ($x < 1$) touches the parabola C, the simultaneous equations of both have multiple solutions. Therefore, from the multiple solution condition, I calculated and found $a = 1/8$ (multiple solution $x = -3/8$).

Even when the straight line $y = 2x - 1$ ($x \geq 1$) touches the parabola C, both simultaneous equations have multiple solutions. Therefore, from the multiple solution condition, I calculated and found $a = 2$ (multiple solution $x = 3$).

Therefore, the range of a such that all points on C are points on D is from when the parabola C touches the straight line $y = -x + 2$ until it touches the straight line $y = 2x - 1$. $\frac{1}{8} \leq a \leq 2$

① When the value of a is -1



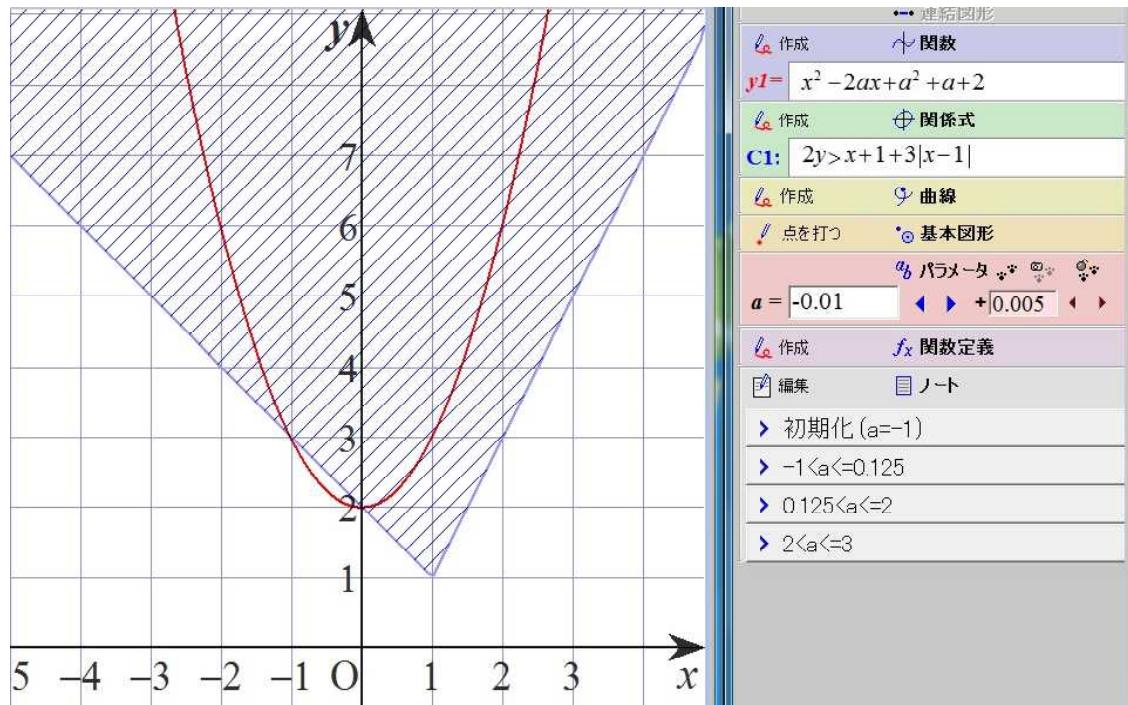
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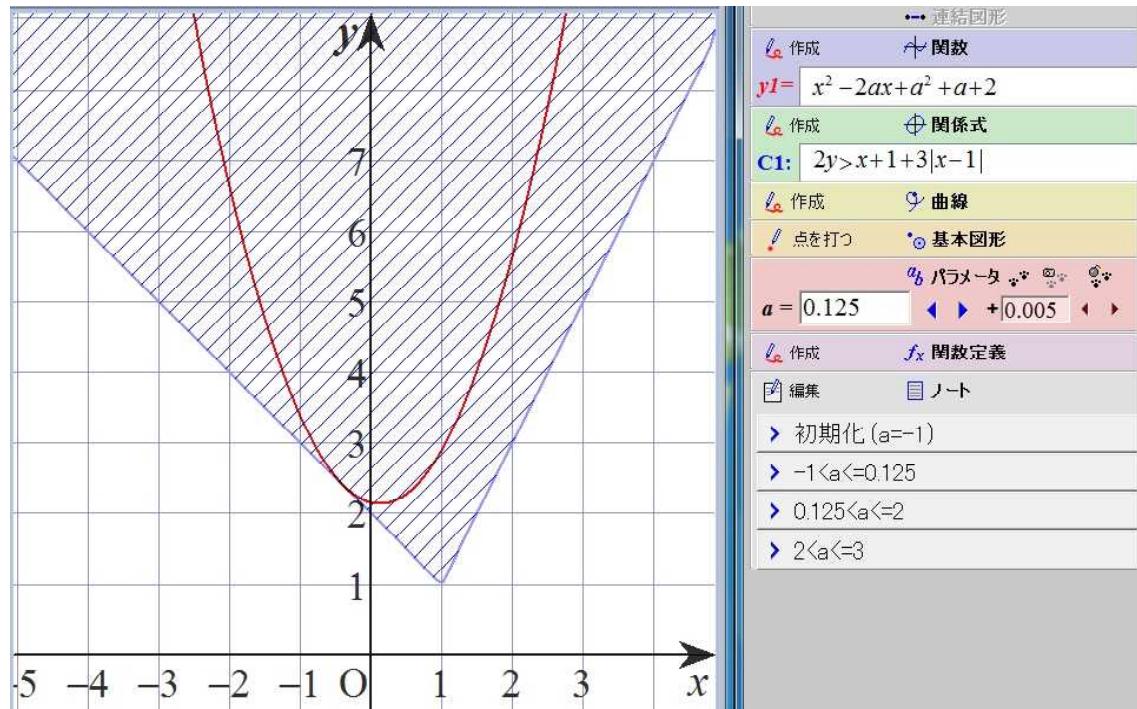
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(2) Experimental result (**Grapes** version simulation)

② When the value of a is -0.01



③ When the value of a is 0.125 (1/8)



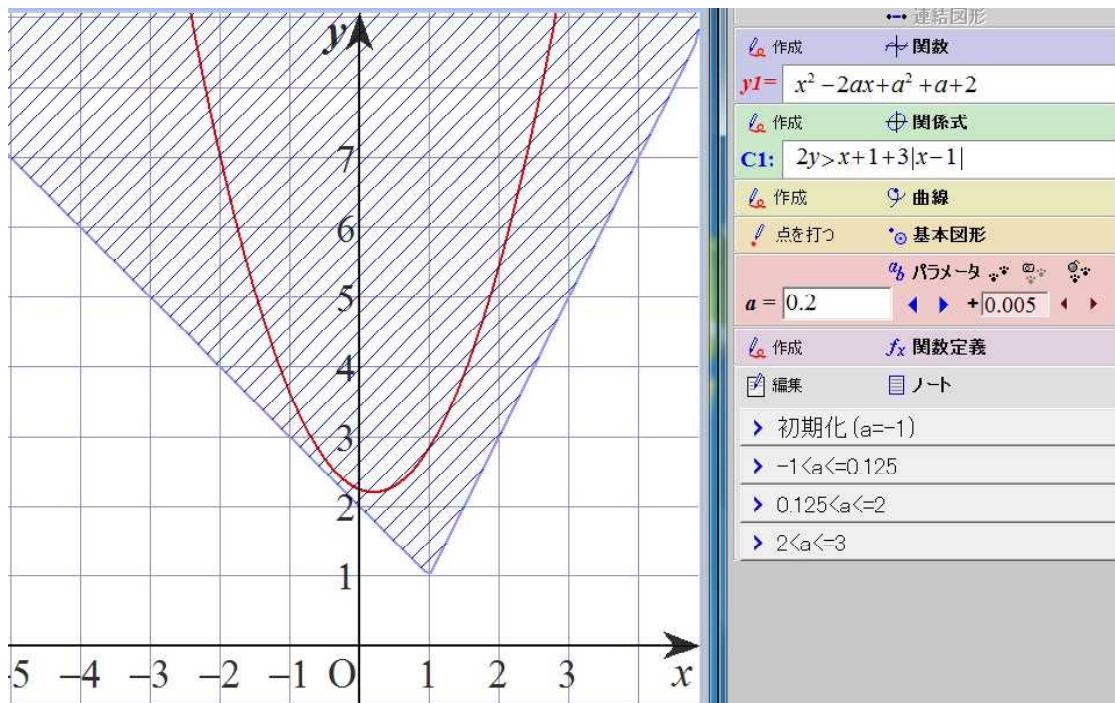
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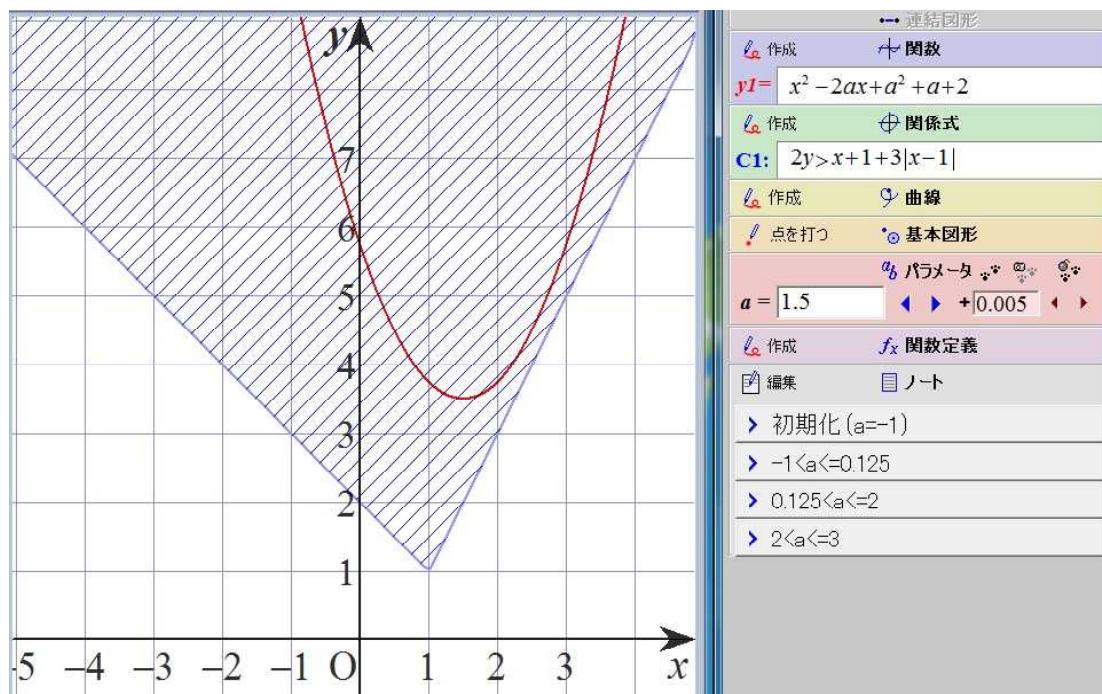
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(2) Experimental result (**Grapes** version simulation)

- ④ When the value of a is 0.2



- ⑤ When the value of a is 1.5



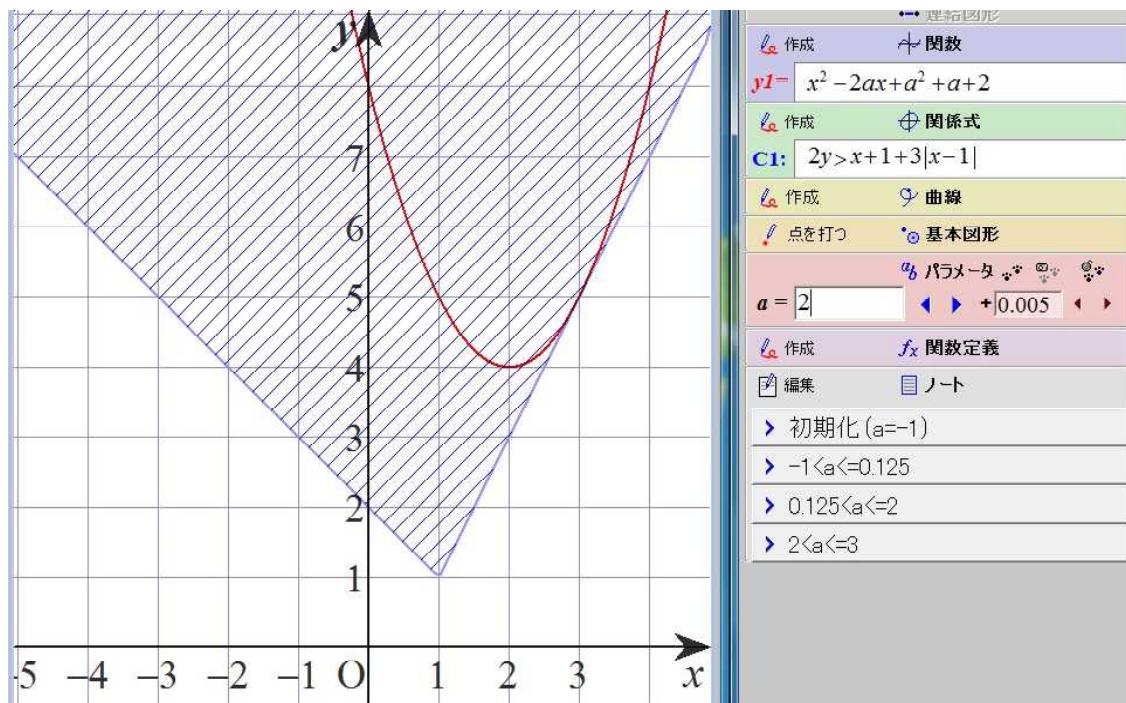
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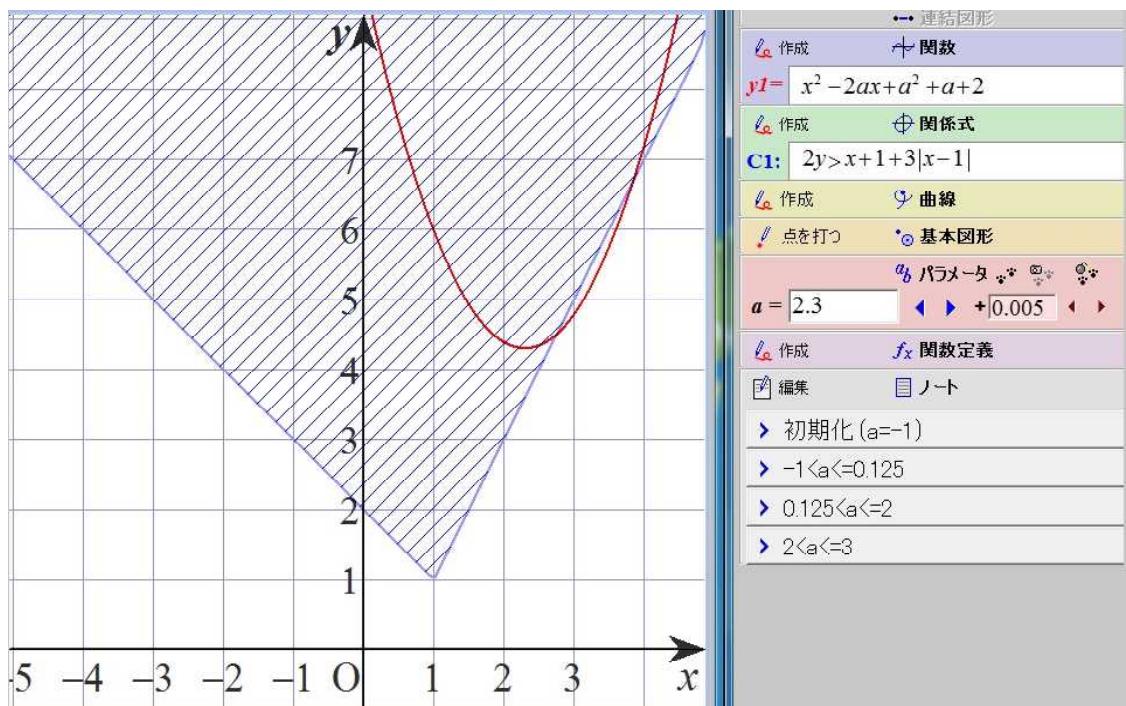
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(2) Experimental result (**Grapes** version simulation)

⑥ When the value of a is 2



⑦ When the value of a is 2.3



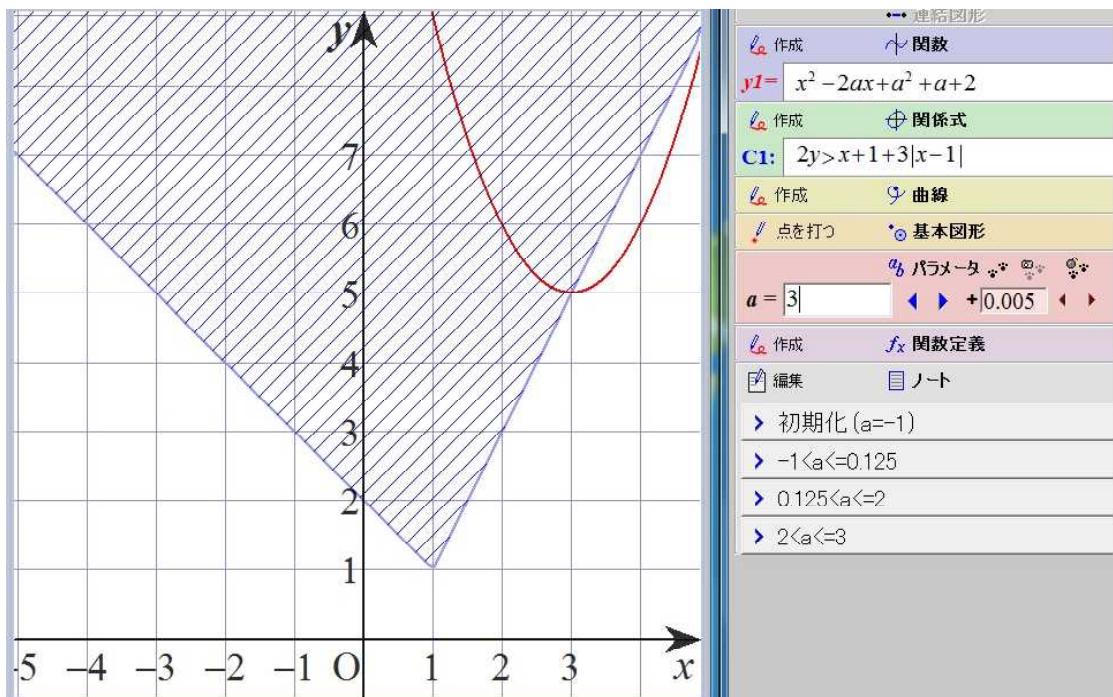
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(2) Experimental result (**Grapes** version simulation)

⑧ When the value of a is 3



Interesting Simulation III (Grapes)

1.21.2024
Sohun

2 Kansai Gakuin University

(1) Entrance exam questions

Let $C > 0$.

Consider the number of common points between the parabola $y = x^2 - 1$ and the circle $x^2 + y^2 = c^2$ on the xy-plane.

Find the range of values for c that maximizes the number of common points.

Also, find the value of c when the number of common points is an odd number.

(2) Experimental result (Grapes version simulation)

【Experiment day】

January 21, 2024

【PC used】

Lavie NX850/N

【GRAPES used】

GRAPES 7.84

【Script used】

Self-made file

『kansei.gps』

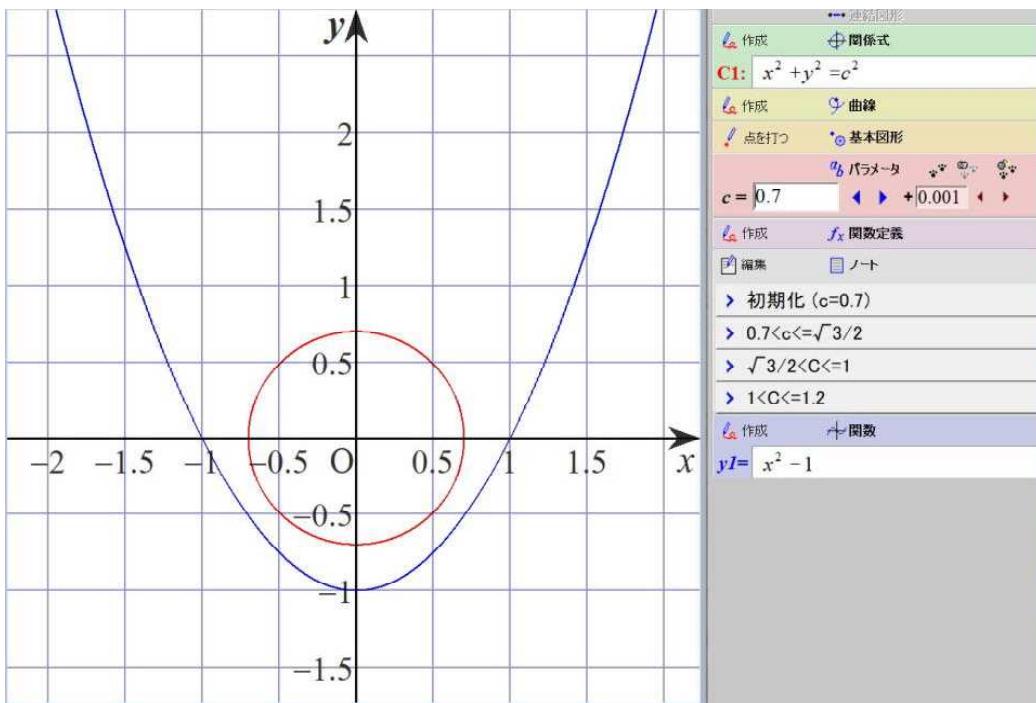
【Consideration】

I varied the radius c of the circle from 0.7 to 1.2 in 0.001 increments and observed the number of common points. When a circle touches a parabola at two points, both simultaneous equations have multiple solutions. Therefore, from the multiple solution condition, I calculated and found $c = \sqrt{3}/2$. Regarding the number of common points, the number of common points is 0 when $c < \sqrt{3}/2$, 2 when $c = \sqrt{3}/2$, 4 when $\sqrt{3}/2 < c < 1$, 3 when $c = 1$, and 2 when $c > 1$.

Therefore, the maximum number of common points is 4, and the range of c values at that time is $\sqrt{3}/2 < c < 1$.

Also, when the number of common points is an odd number, the number is 3, and the value of c at that time is $c = 1$.

① When the radius c of the circle is 0.7



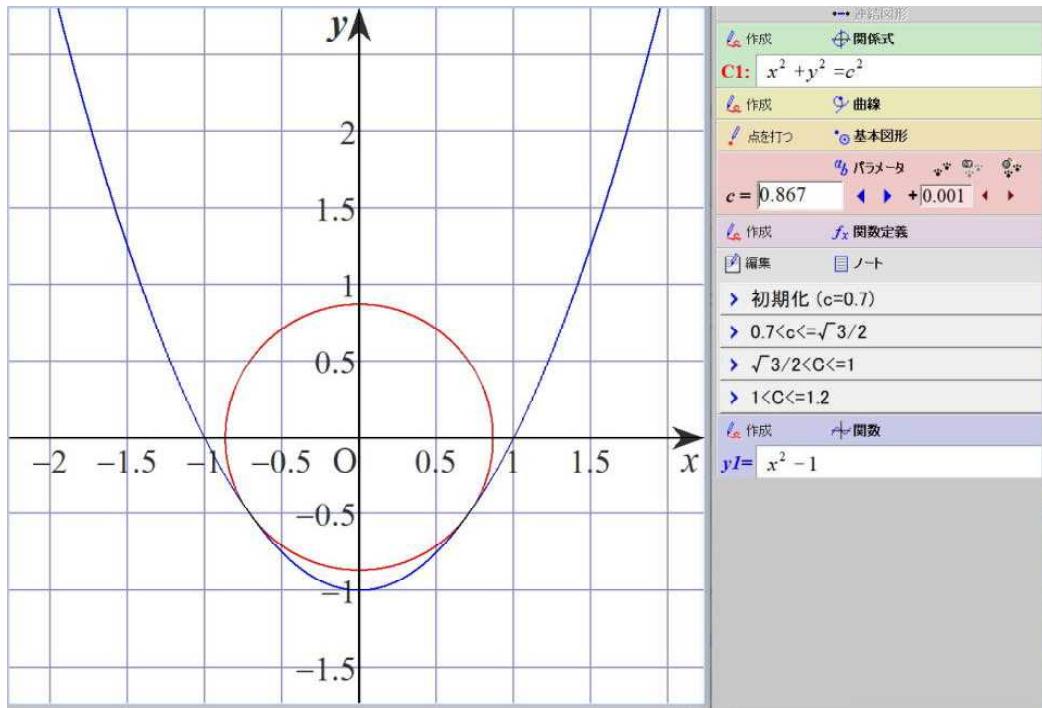
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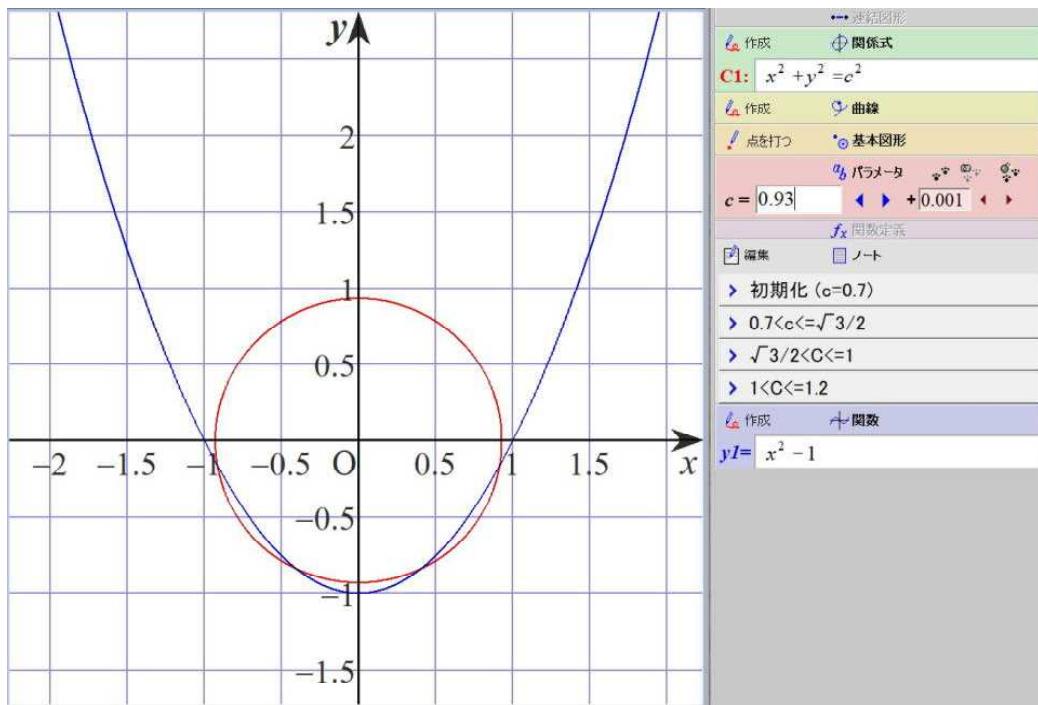
2 Kansai Gakuin University

(2) Experimental result (**Grapes** version simulation)

- ② When the radius c of the circle is $\sqrt{3}/2$



- ③ When the radius c of the circle is 0.93



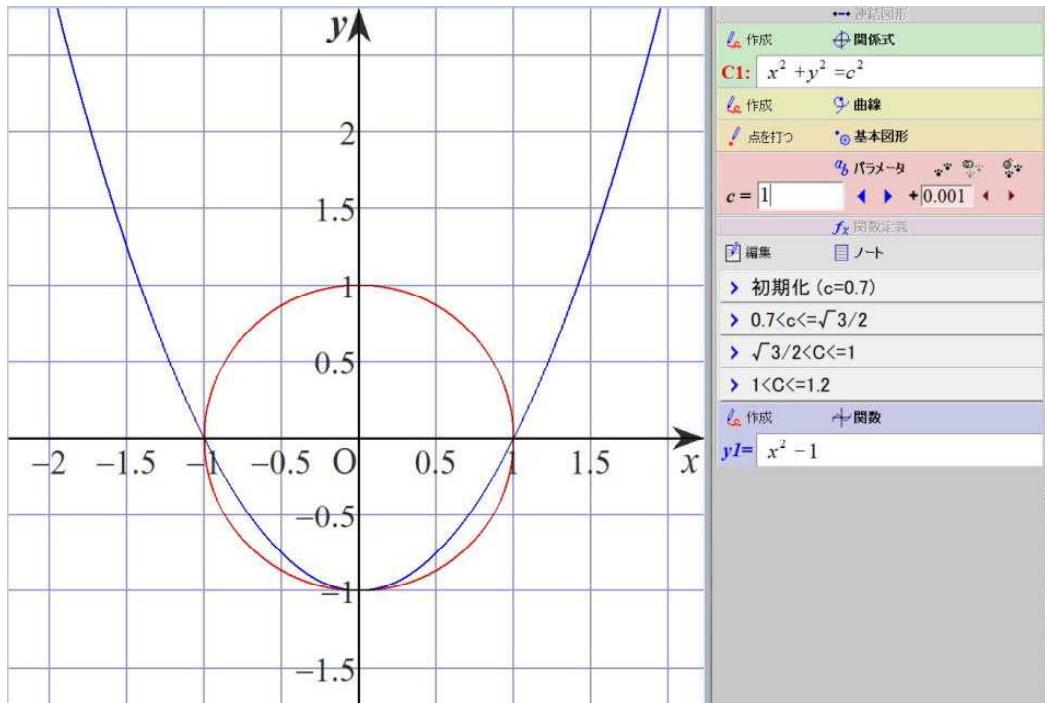
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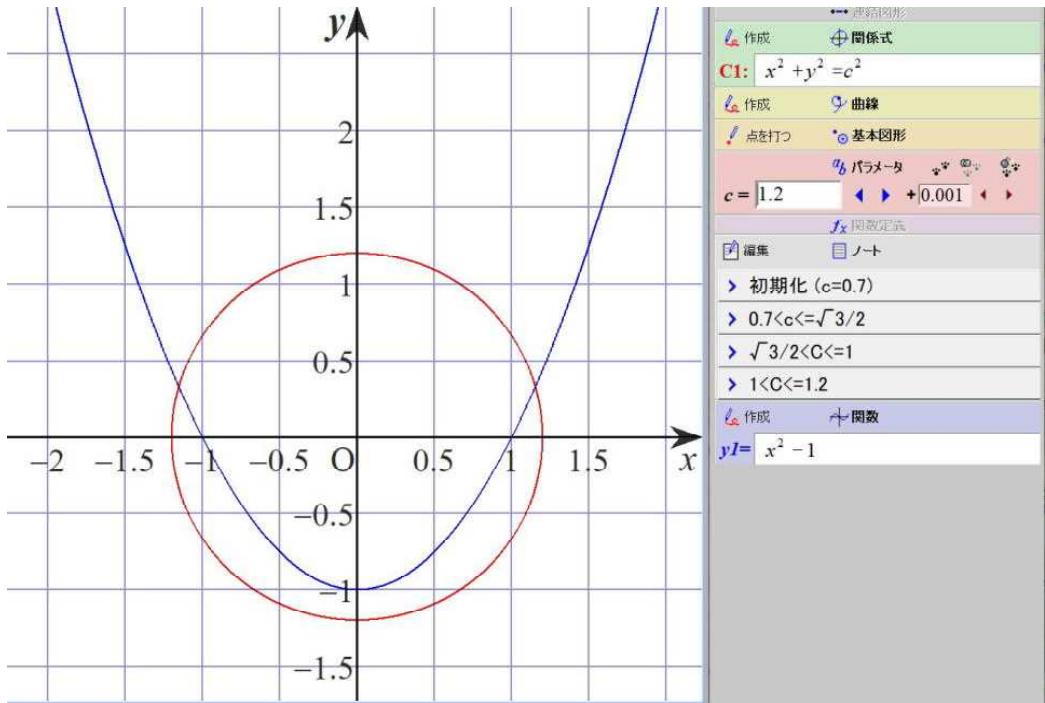
2 Kansai Gakuin University

(2) Experimental result (**Grapes** version simulation)

- ④ When the radius c of the circle is 1



- ⑤ When the radius c of the circle is 1.2



Interesting Simulation III (Grapes)

1.22.2024
Sohun

3 Shotoku Gakuen University

(1) Entrance exam questions

For a parabola $y=(x-p)^2-3$, find the range of real number p such that this parabola intersects a triangle with three points $(0,0)$, $(0,-2)$, and $(2,0)$ as vertices.

(2) Experimental result (Grapes version simulation)

【Experiment day】

January 22, 2024

【PC used】

Lavie NX850/N

【GRAPES used】

GRAPES 7.84

【Script used】

Self-made file

『syoutoku.gps』

【Consideration】

I varied the x-coordinate p of the vertex of the parabola from -2 to 4 in 0.01 increments and observed. The parabola intersects the triangle from the time the parabola passes through the triangle's vertex $(0,0)$ until the time it passes through the triangle's vertex $(2,0)$.

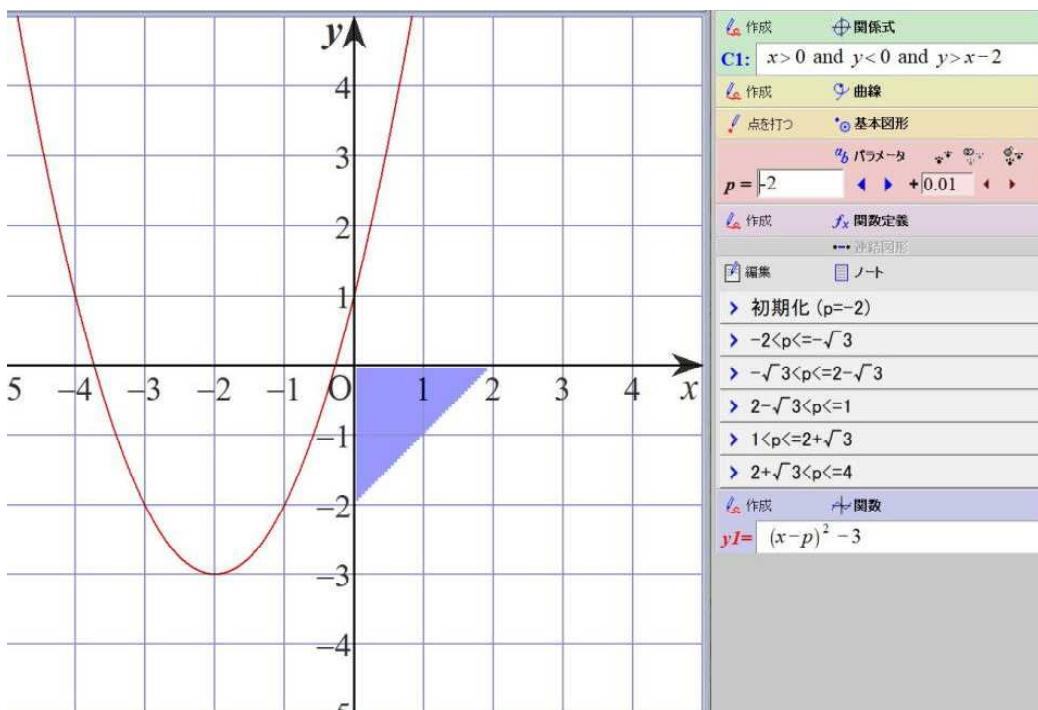
Furthermore, the parabola intersects the triangle from the time the parabola passes through the triangle's vertex $(0,-2)$ until the time it passes through the triangle's vertex $(2,0)$.

When the parabola passes through $(0,0)$, $p=-\sqrt{3}$, and when it passes through $(2,0)$, $p=2-\sqrt{3}$.

When the parabola passes through $(0,-2)$, $p=1$, and when it passes through $(2,0)$, $p=2+\sqrt{3}$.

Therefore, $-\sqrt{3} \leq p \leq 2-\sqrt{3}$, $1 \leq p \leq 2+\sqrt{3}$

① When the value of p is -2



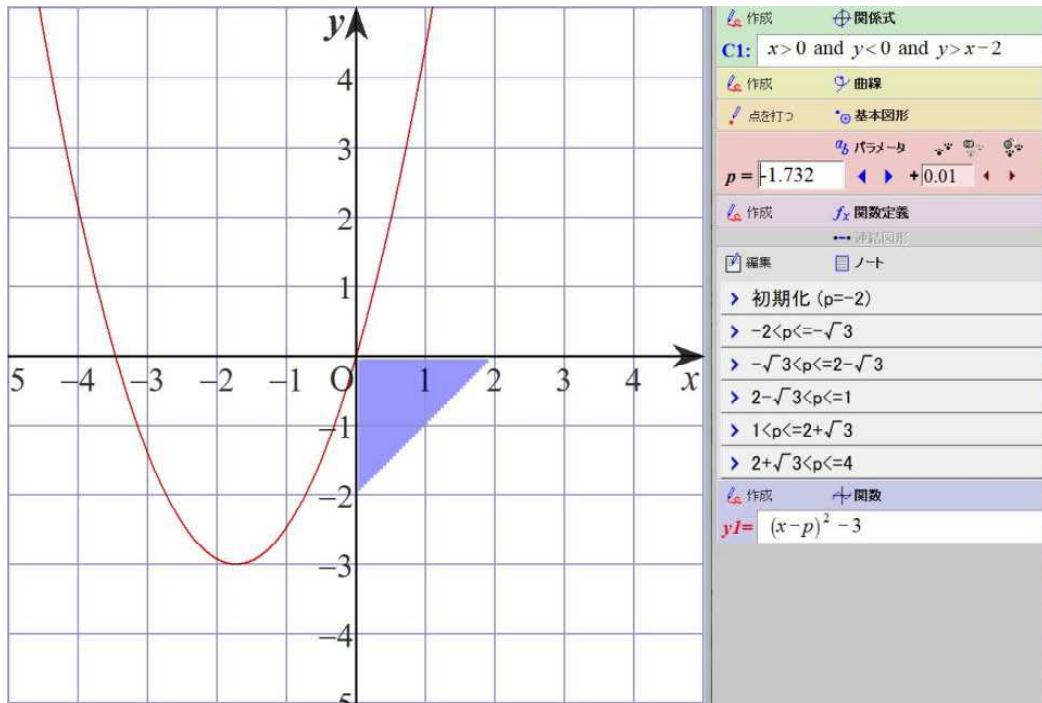
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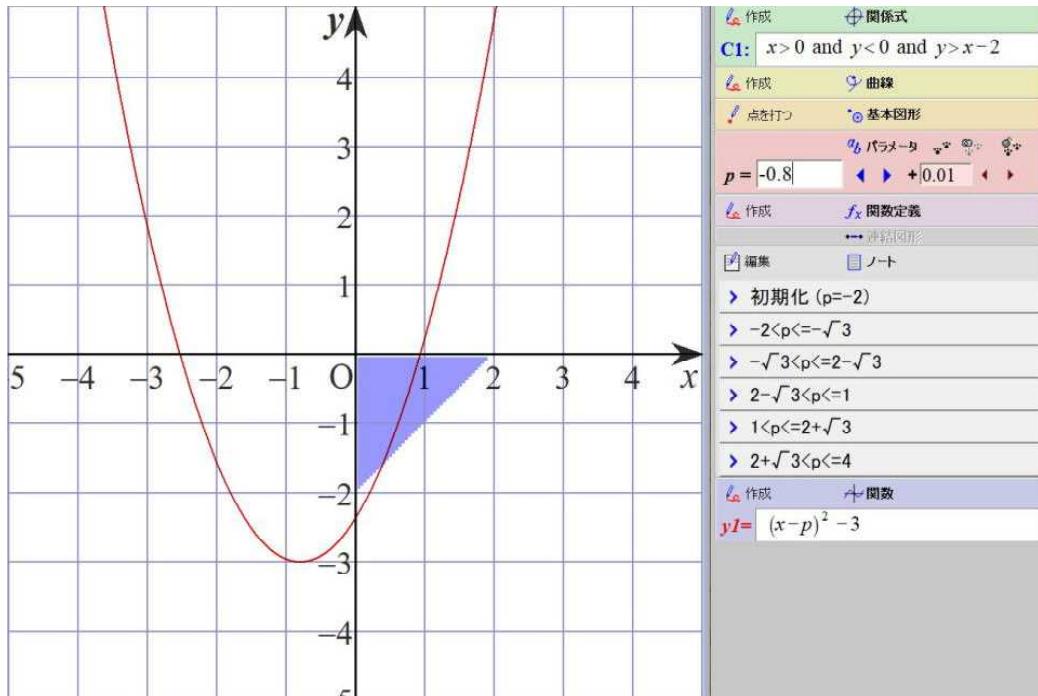
3 Shotoku Gakuen University

(2) Experimental result (**Grapes** version simulation)

② When the value of p is $-\sqrt{3}$



③ When the value of p is -0.8



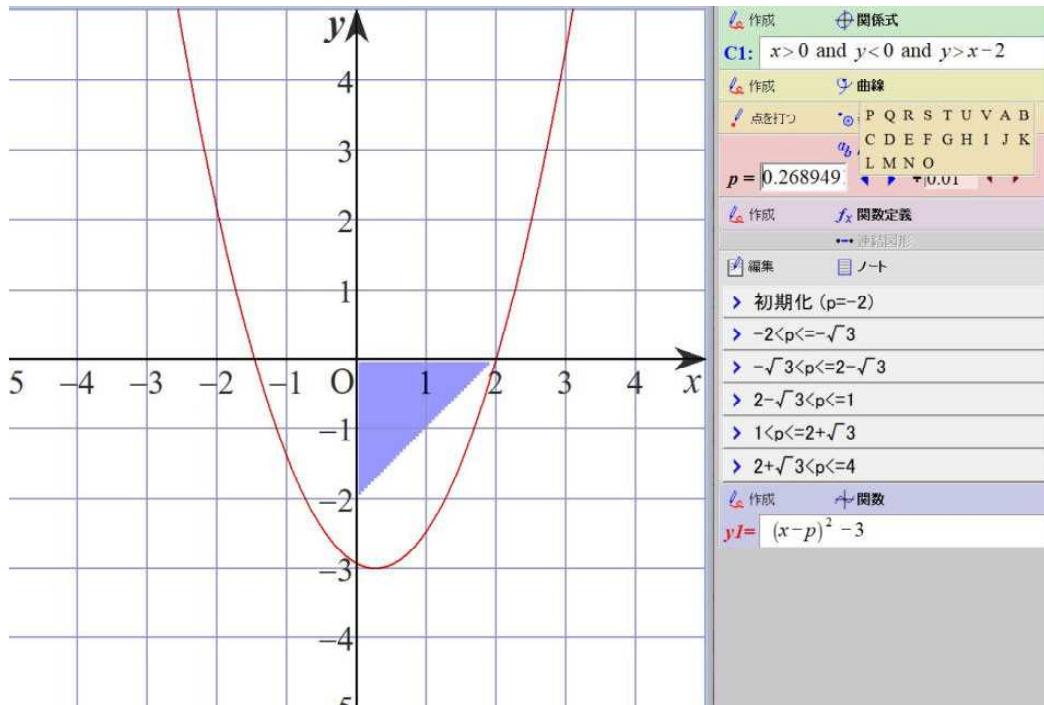
Interesting Simulation III (Grapes)

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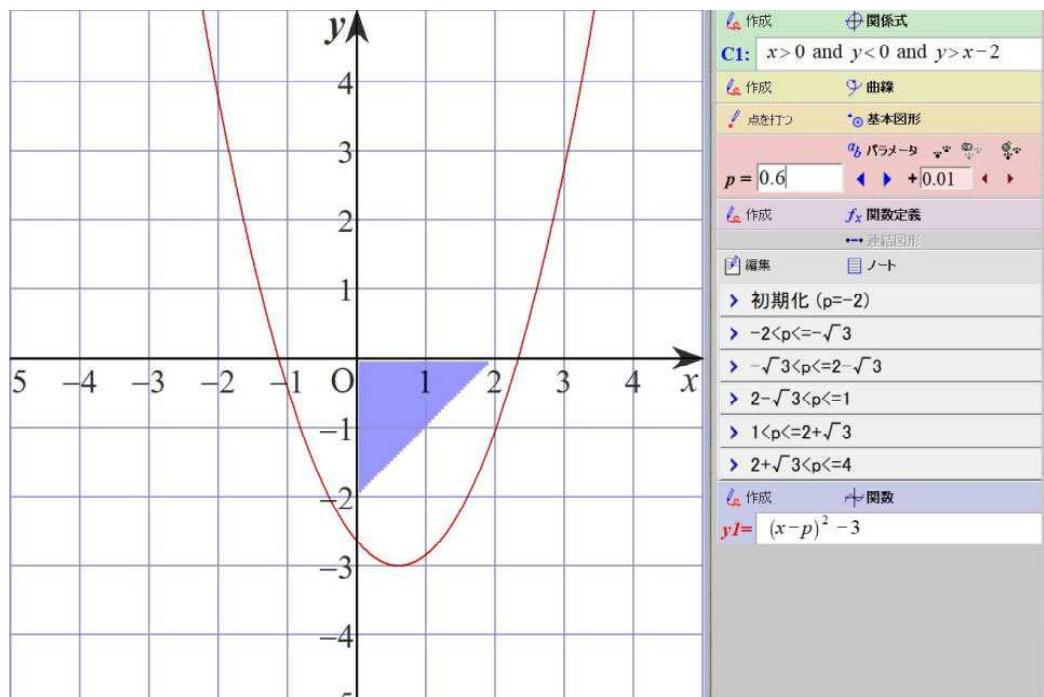
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(2) Experimental result (**Grapes** version simulation)

- ④ When the value of p is $2 - \sqrt{3}$



- ⑤ When the value of p is 0.6



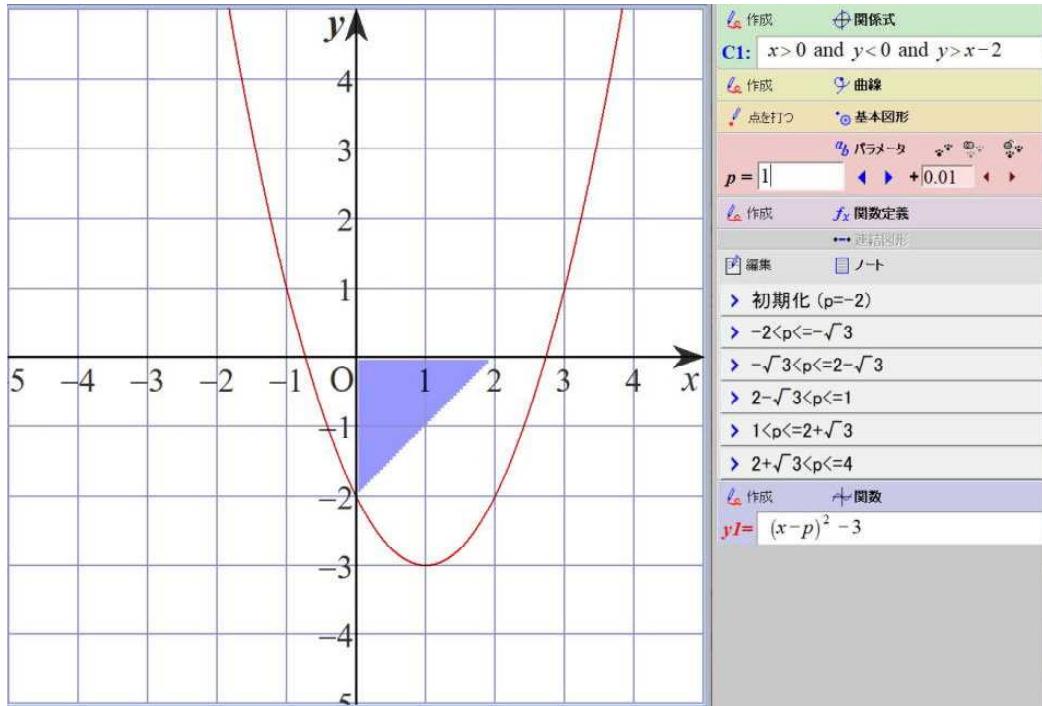
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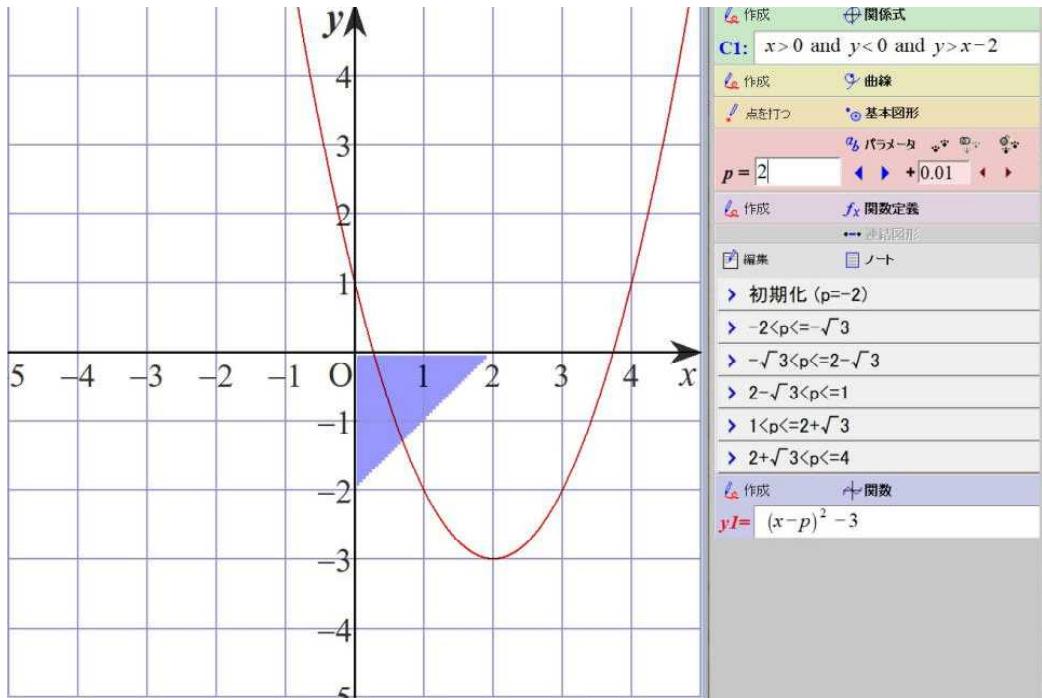
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(2) Experimental result (**Grapes** version simulation)

⑥ When the value of p is 1



⑦ When the value of p is 2



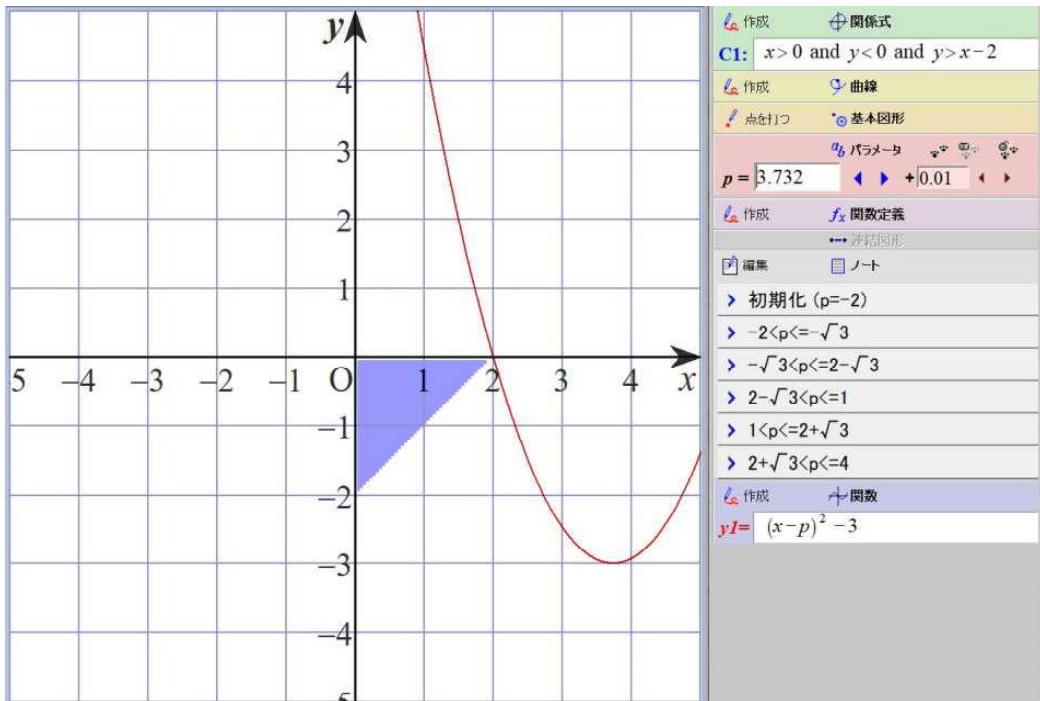
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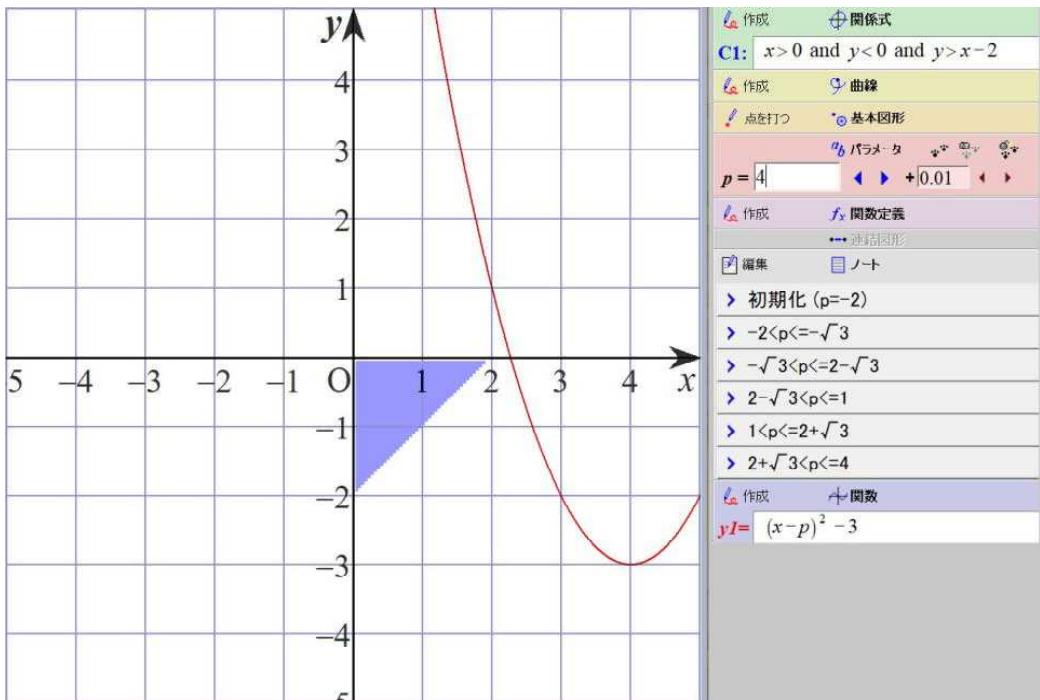
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(2) Experimental result (**Grapes** version simulation)

- ⑧ When the value of p is $2 + \sqrt{3}$



- ⑨ When the value of p is 4



Interesting Simulation III (Grapes)

1.23.2024
Sohun

4 Soka University

(1) Entrance exam questions

When ③ , which passes through the two intersections of the two circles ①: $x^2+y^2=2$ and ②: $(x-1)^2+(y+1)^2=1$, touches the straight line $y=x$, find the center and radius of that circle.

(2) Experimental result (Grapes version simulation)

【Experiment day】

January 23 . 2024

【PC used】

Lavie NX850/N

【GRAPES used】

GRAPES 7.84

【Script used】

Self-made file

『souka.gps』

【Consideration】

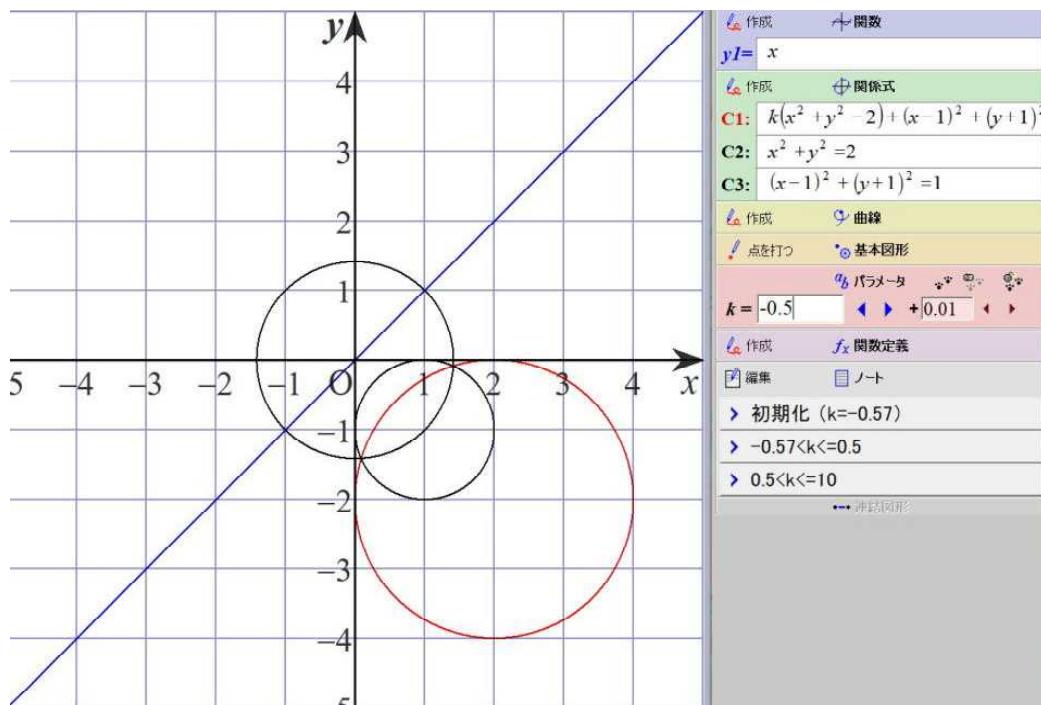
A circle passing through the intersection of two circles ① and ② can be expressed as

①: $k(x^2+y^2-2)+(x-1)^2+(y+1)^2=0$. I varied the value of k in this circle equation from -0.57 to 10 and from -0.57 to -30 , and observed. When $-0.57 < k \leq 0$, circle ③ is away from the straight line $y=x$. When $0 < k \leq 0.5$, circle ③ approaches the straight line $y=x$ and touches the straight line $y=x$. When $0.5 < k$, circle ③ intersects the straight line $y=x$ at two points. when $-0.57 > k > -1$, circle ③ is away from the straight line $y=x$. When $k=-1$, ③ is not a circle but a straight line. When $-1 > k$, circle ③ intersects the straight line $y=x$ at two points.

Therefore , calculate and find the value of k when circle ③ touches the straight line $y=x$.

$$k = \frac{1}{2} \quad \text{center} \left(\frac{2}{3}, -\frac{2}{3} \right), \quad \text{radius} \quad \frac{2\sqrt{2}}{3}$$

① When the value of k is -0.5



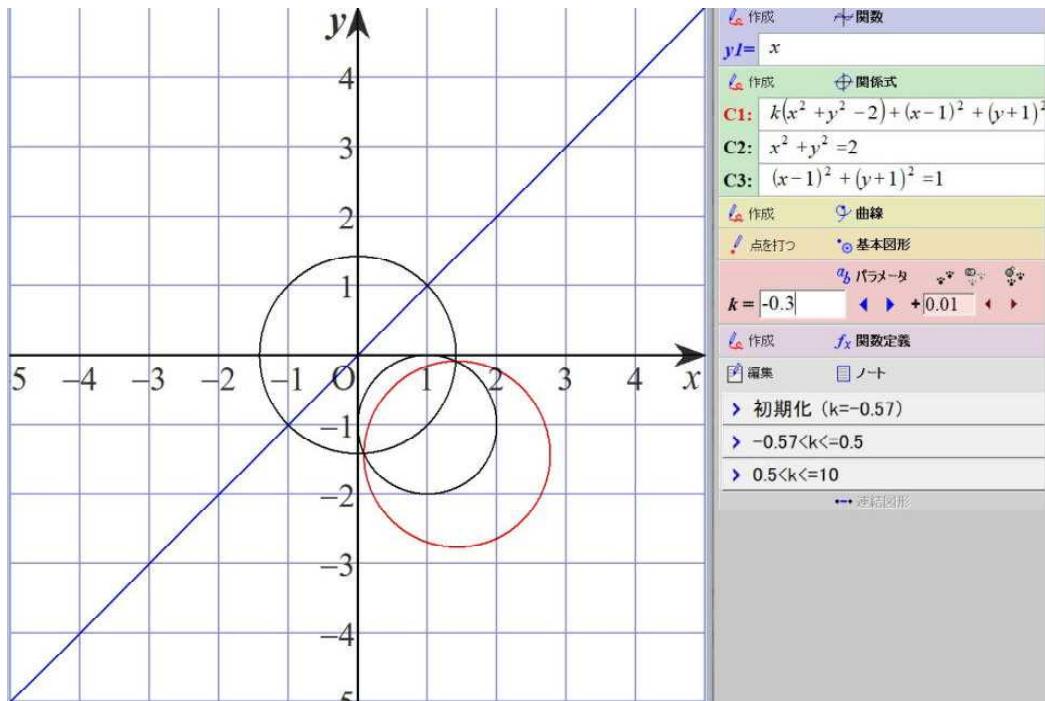
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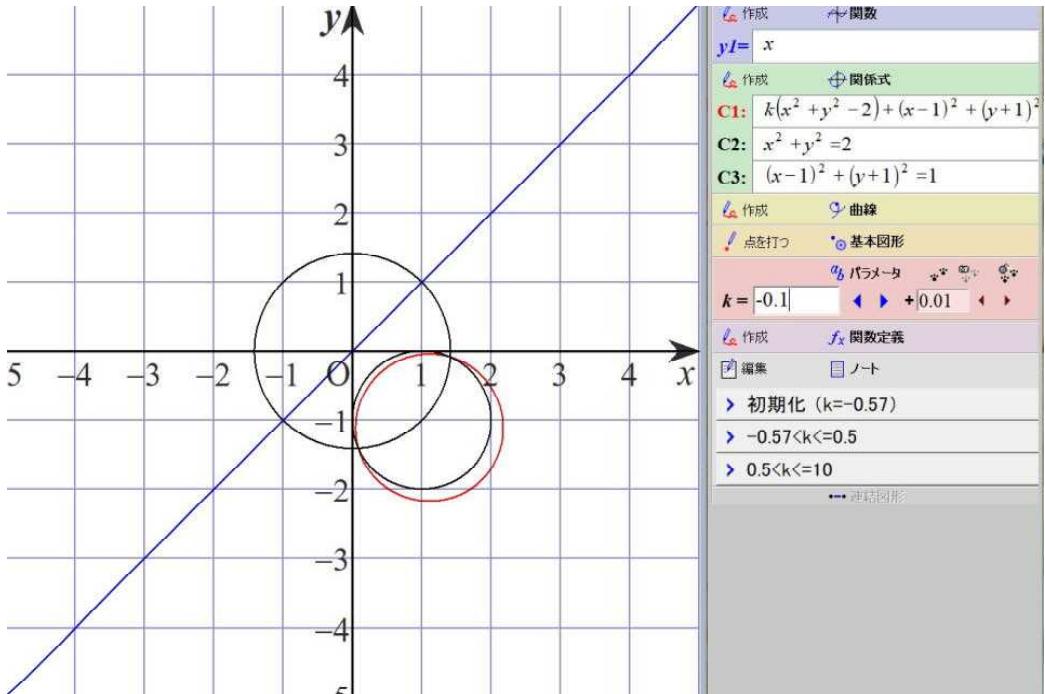
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(2) Experimental result (**Grapes** version simulation)

② When the value of k is -0.3



③ When the value of k is -0.1



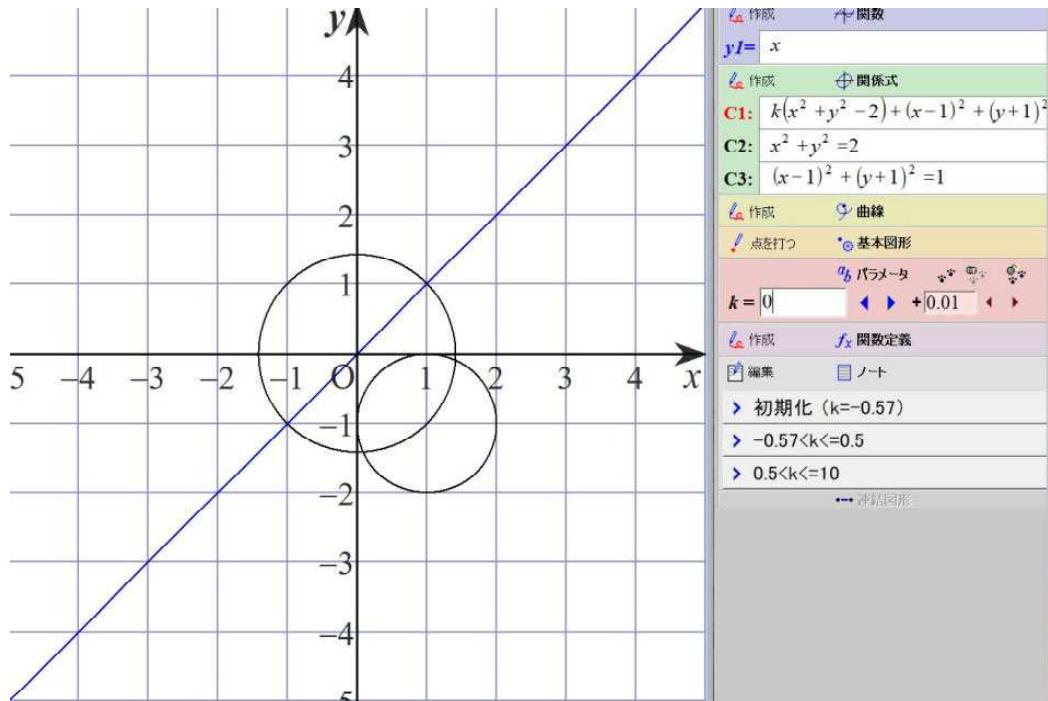
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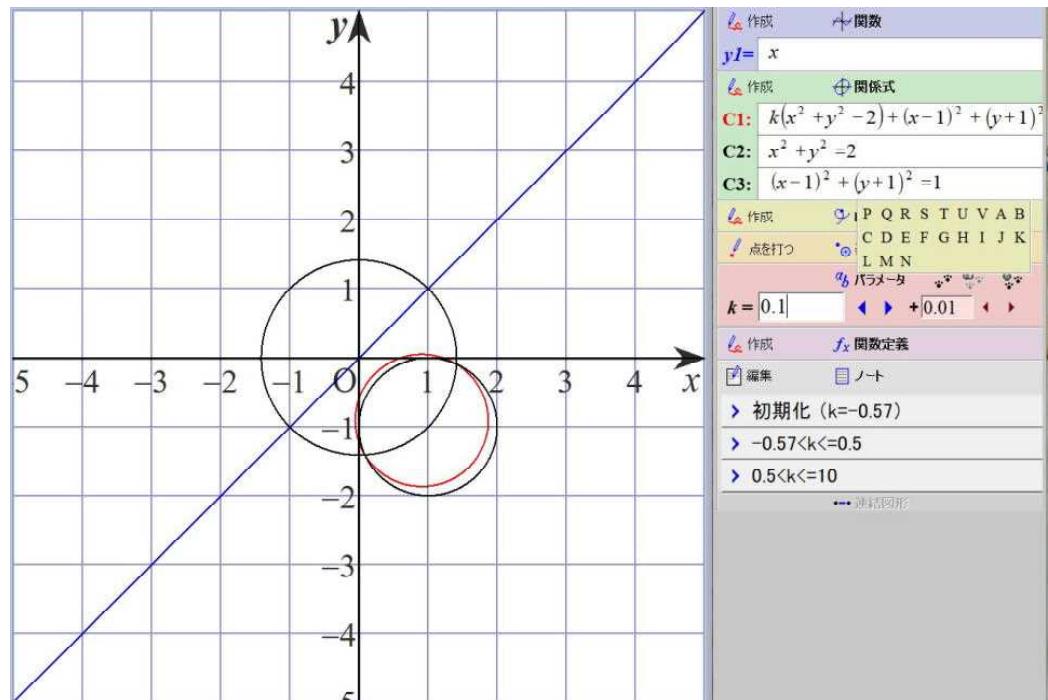
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(2) Experimental result (**Grapes** version simulation)

- ④ When the value of k is 0



- ⑤ When the value of k is 0.1



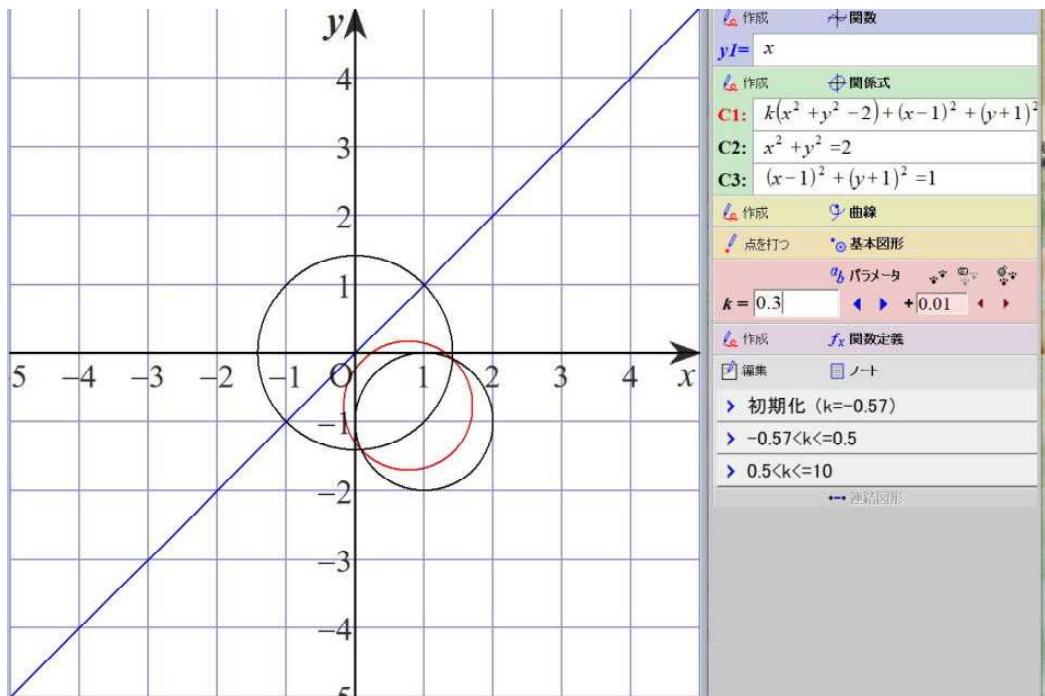
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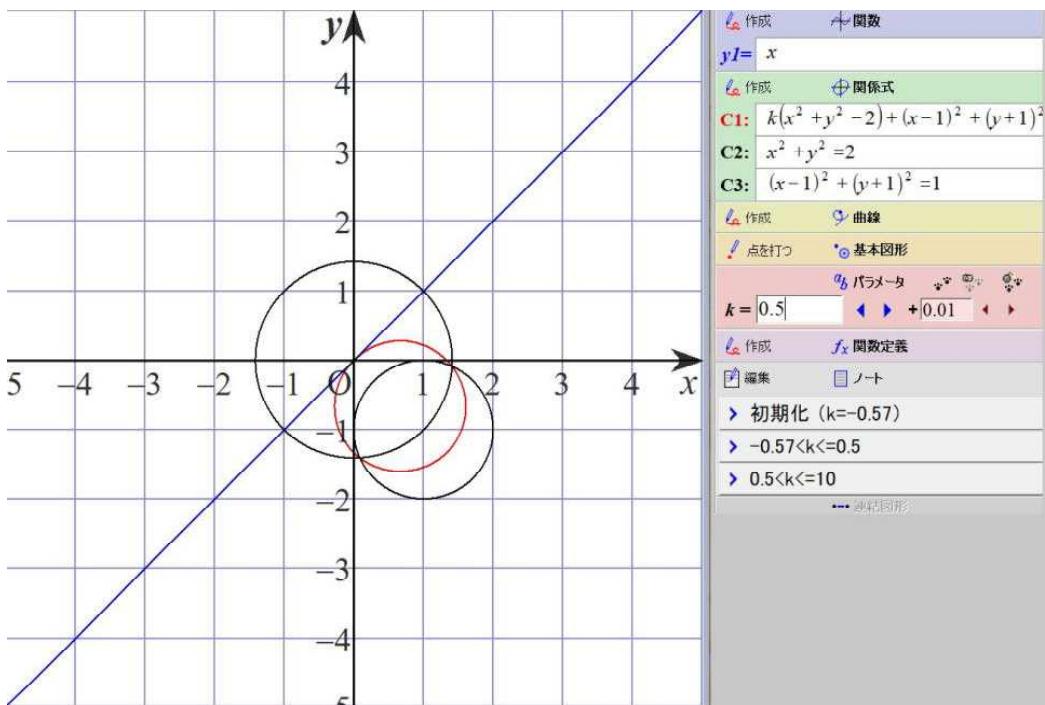
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(2) Experimental result (**Grapes** version simulation)

⑥ When the value of k is 0.3



⑦ When the value of k is 0.5



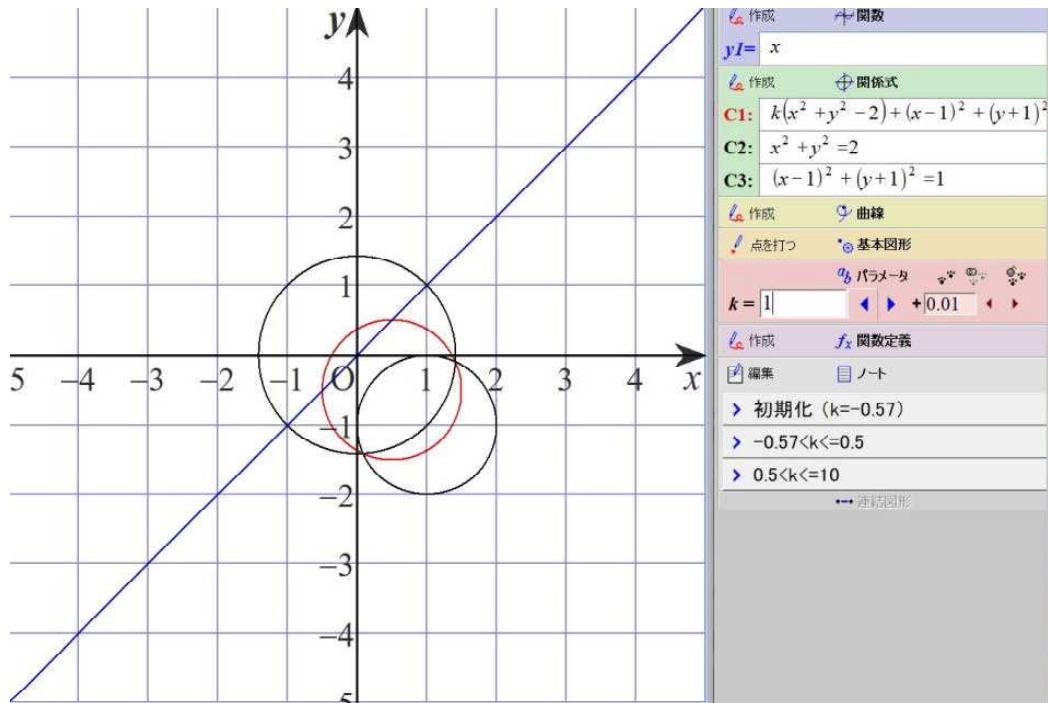
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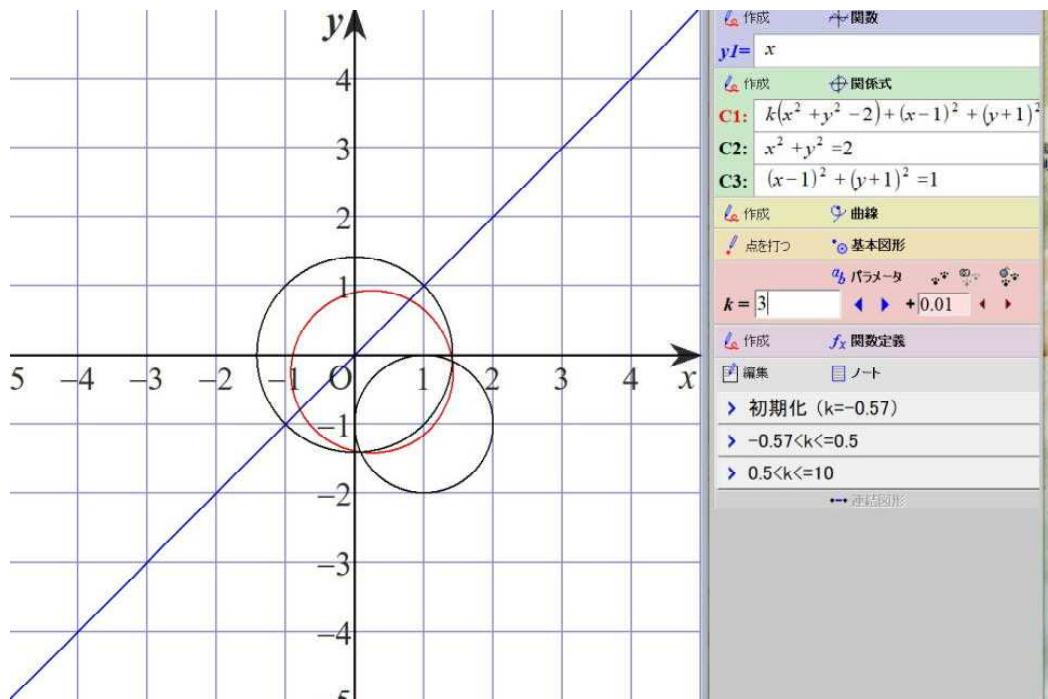
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(2) Experimental result (**Grapes** version simulation)

⑧ When the value of k is 1



⑨ When the value of k is 3



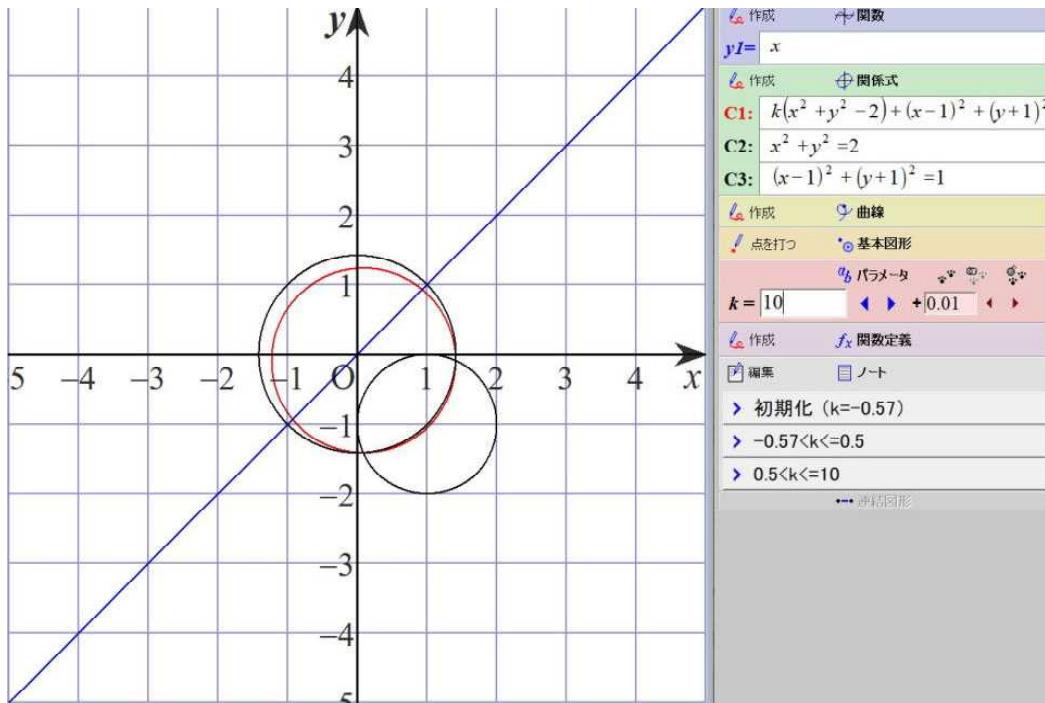
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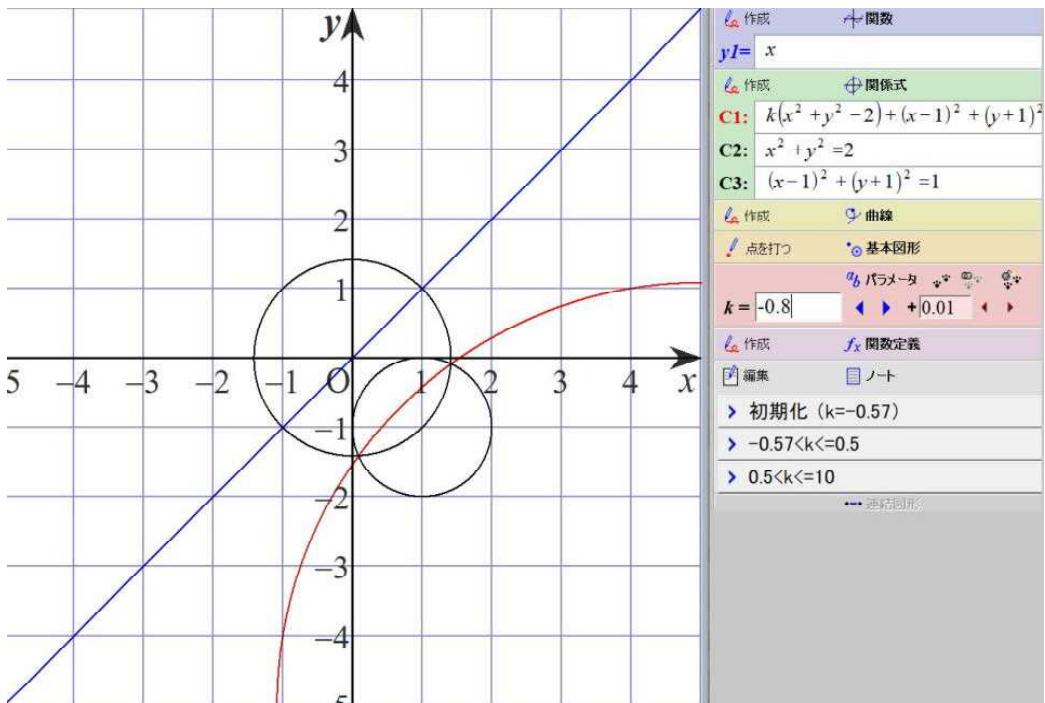
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(2) Experimental result (**Grapes** version simulation)

⑩ When the value of k is 10



⑪ When the value of k is -0.8



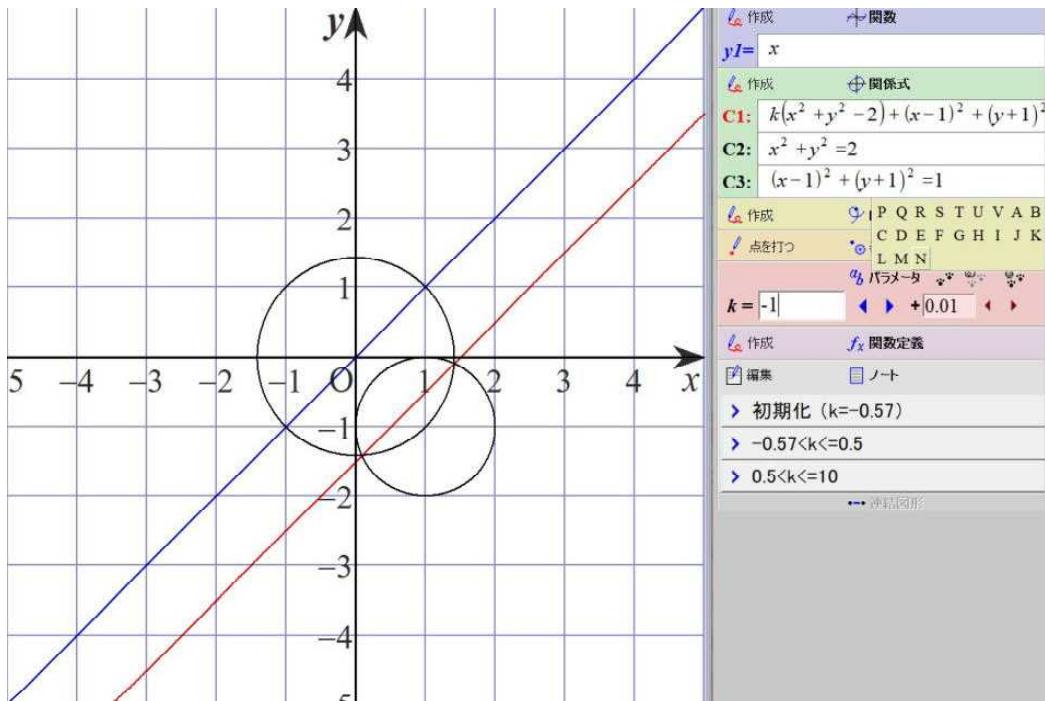
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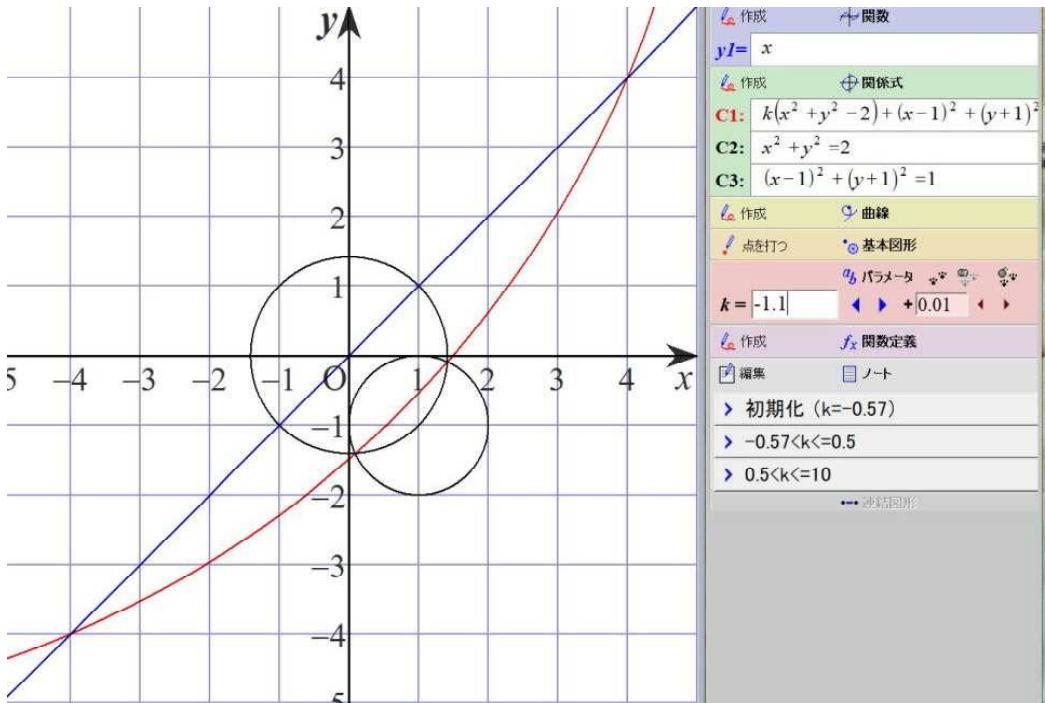
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(2) Experimental result (**Grapes** version simulation)

⑫ When the value of k is -1



⑬ When the value of k is -1.1



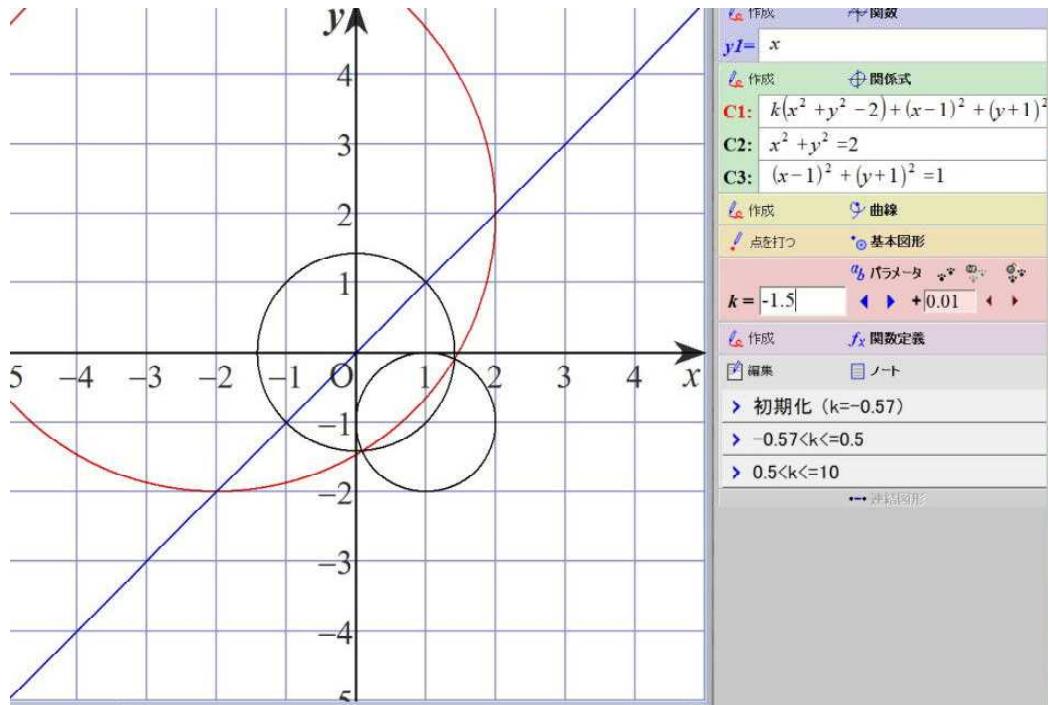
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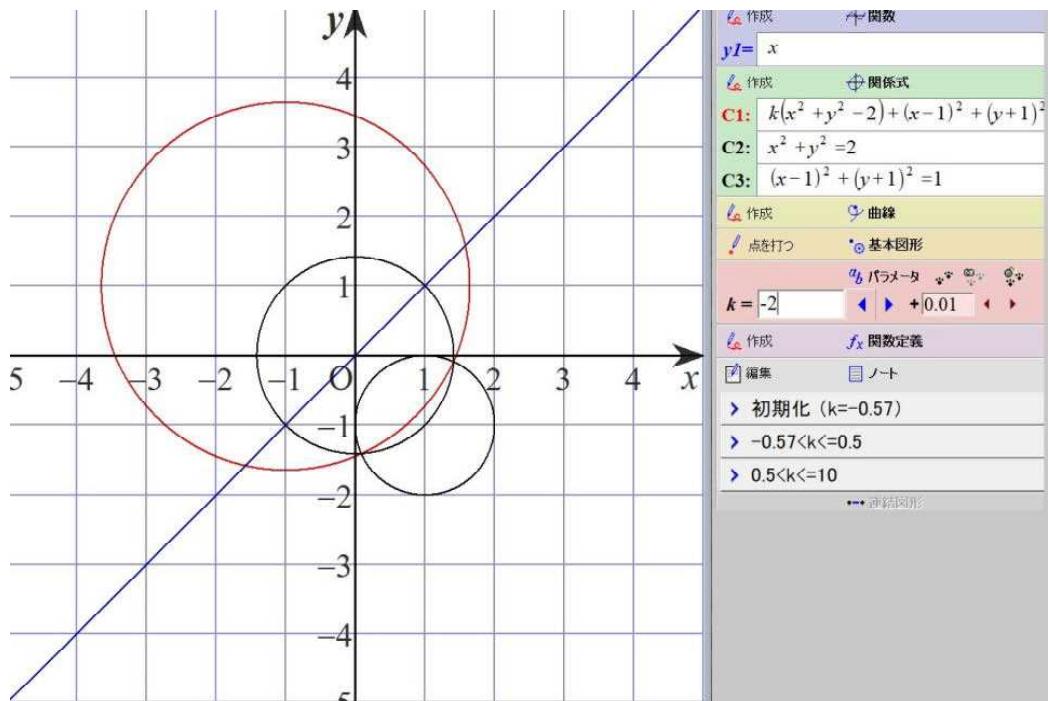
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(2) Experimental result (**Grapes** version simulation)

⑭ When the value of k is -1.5



⑮ When the value of k is -2



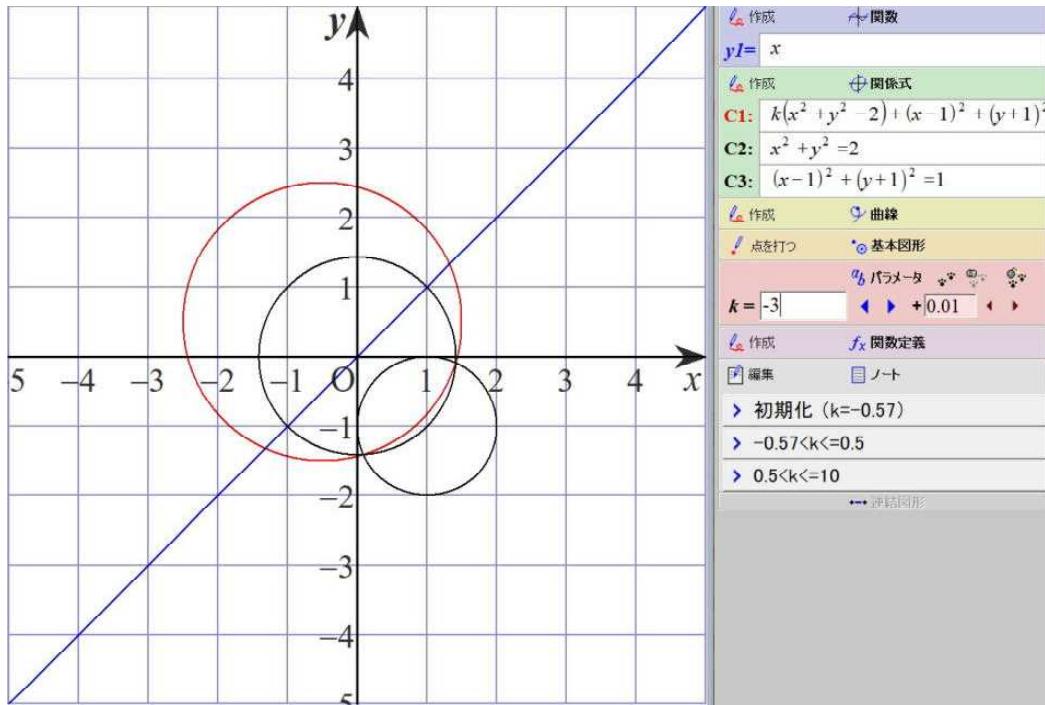
Interesting Simulation III (Grapes)

1.23.2024
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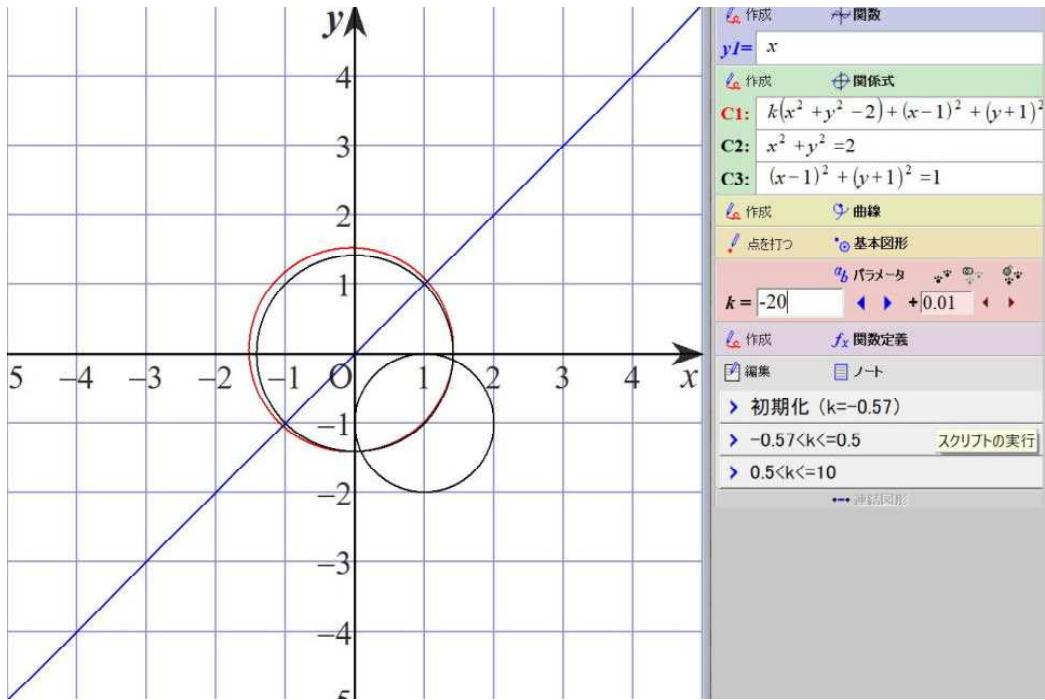
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(2) Experimental result (**Grapes** version simulation)

⑯ When the value of k is -3



⑰ When the value of k is -20



Interesting Simulation III (Grapes)

1.24.2024
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(1) Entrance exam questions

When k is a constant satisfying $k \neq -\sqrt{2}$, circle ①: $x^2 + y^2 - 1 + k(x - y - \sqrt{2}) = 0$ represents a circle passing through fixed point A regardless of the value of k . At this time, find the coordinates of fixed point A.

Also, when circle ① and circle ②: $(x-1)^2 + (y-1)^2 = 9$ have one common point and $k > 0$, find the value of k .

(2) Experimental result (Grapes version simulation) $k \neq -\sqrt{2}$

【Experiment day】

January 24, 2024

【PC used】

Lavie NX850/N

【GRAPES used】

GRAPES 7.84

【Script used】

Self-made file

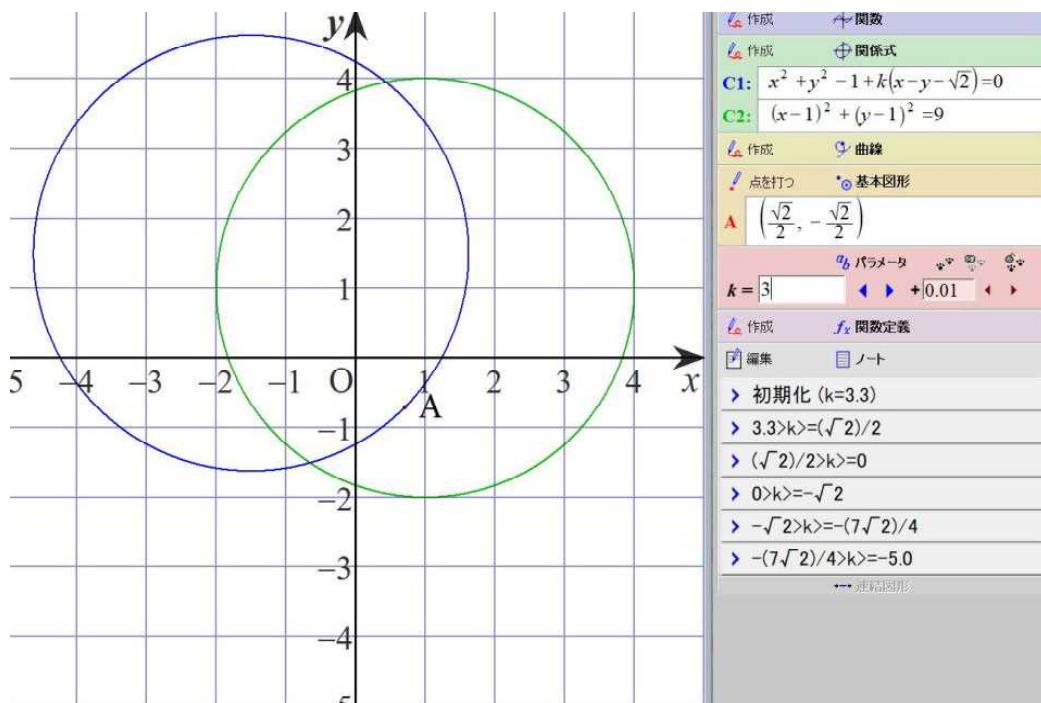
『fukuoka.gps』

【Consideration】

I varied the value of k in the circle ① equation from 3.3 to -5 in 0.01 increments, and observed.

When $k > \sqrt{2}/2$, circle ① and circle ② intersect at two points. When $k = \sqrt{2}/2$, circle ① and circle ② have only one common point. When $\sqrt{2}/2 > k > -7\sqrt{2}/4$, circle ① is inside circle ②. When $k = -7\sqrt{2}/4$, circle ① and circle ② have only one common point. When $k < -7\sqrt{2}/4$, circle ① and circle ② intersect at two points. By the way, when $k = -\sqrt{2}$, the circle ① disappears. Find the coordinates of fixed point A ($\sqrt{2}/2, -\sqrt{2}/2$) by solving simultaneous equations. Calculate and found $k = \sqrt{2}/2$ ($k > 0$) from the relationship between the radius of the two circles and the distance between their centers.

① When the value of k is 3



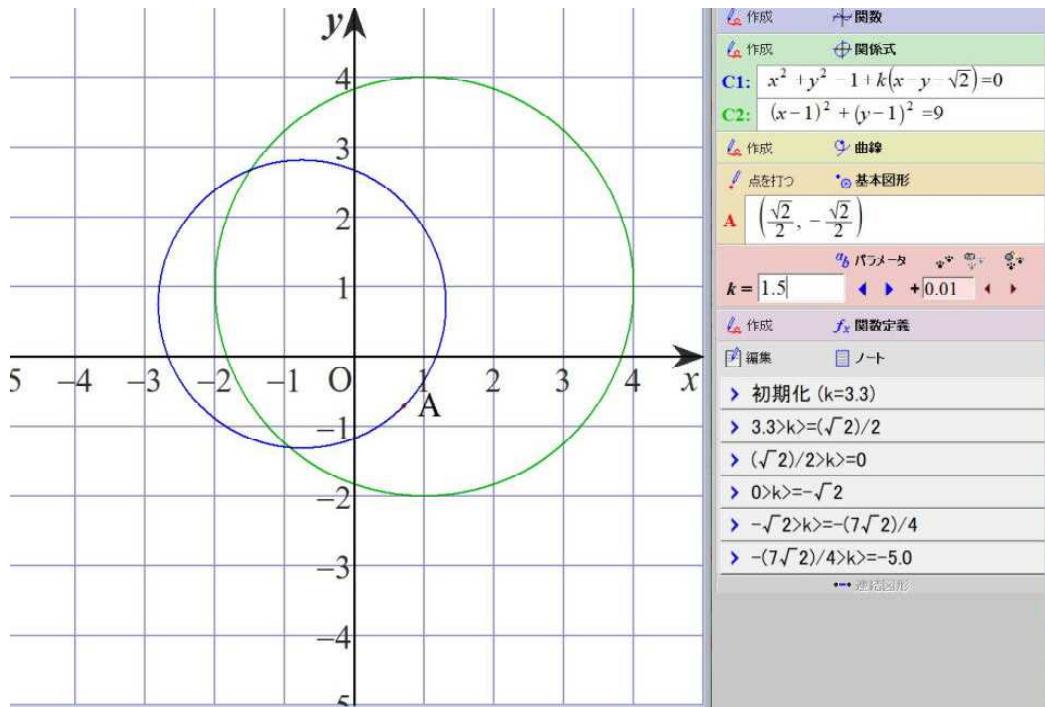
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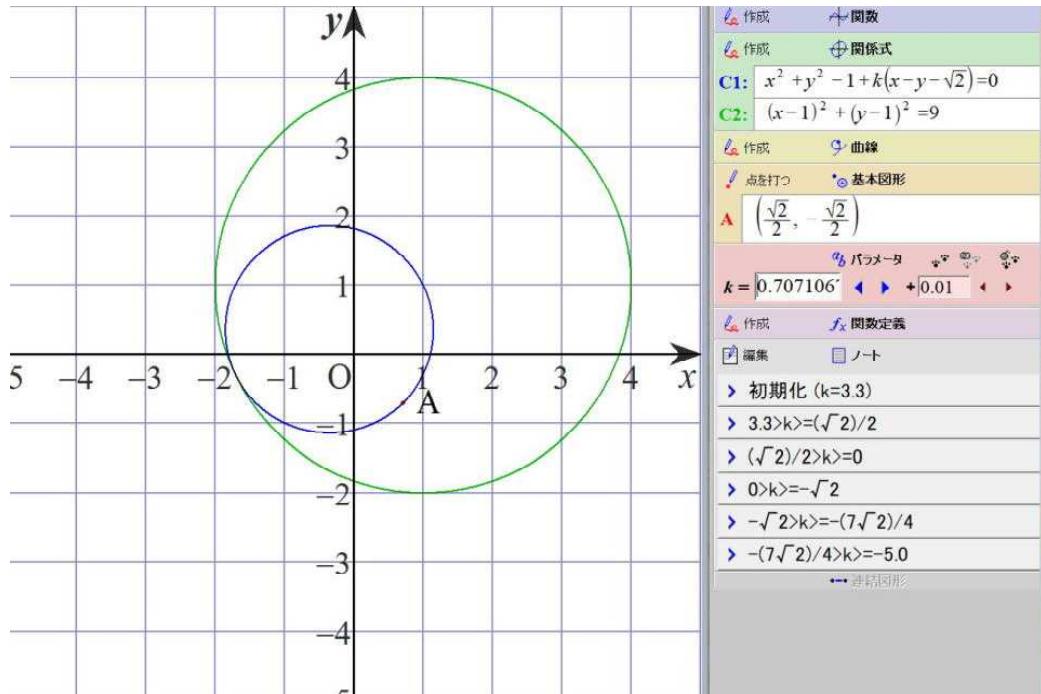
5 Fukuoka University

(2) Experimental result (**Grapes** version simulation)

② When the value of k is 1.5



③ When the value of k is $\sqrt{2}/2$



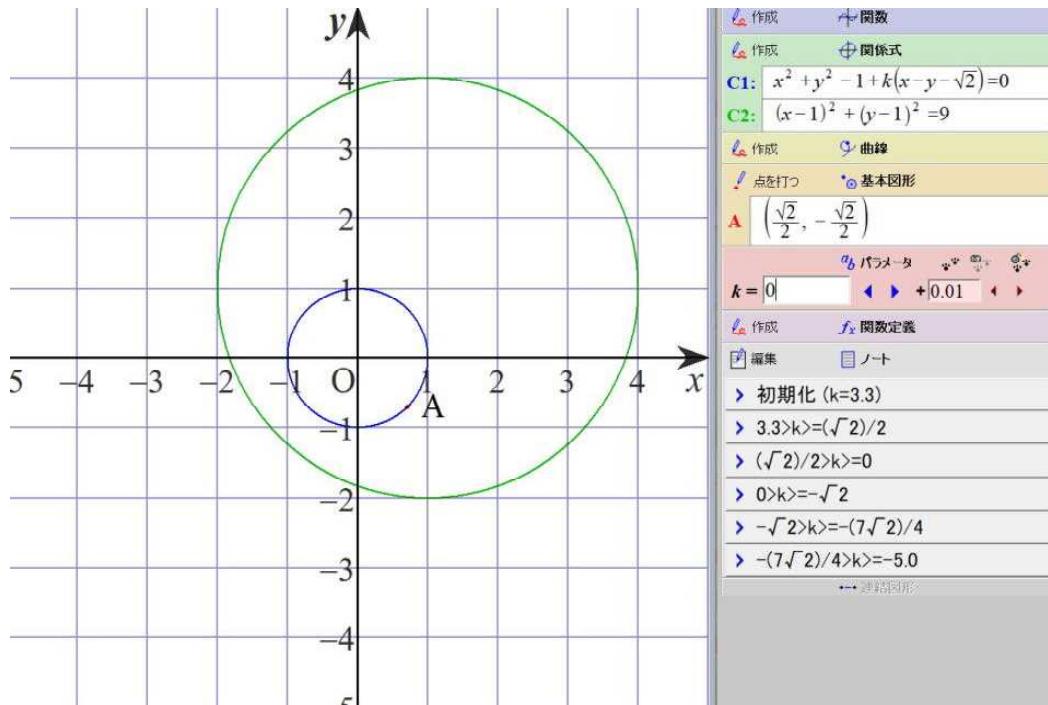
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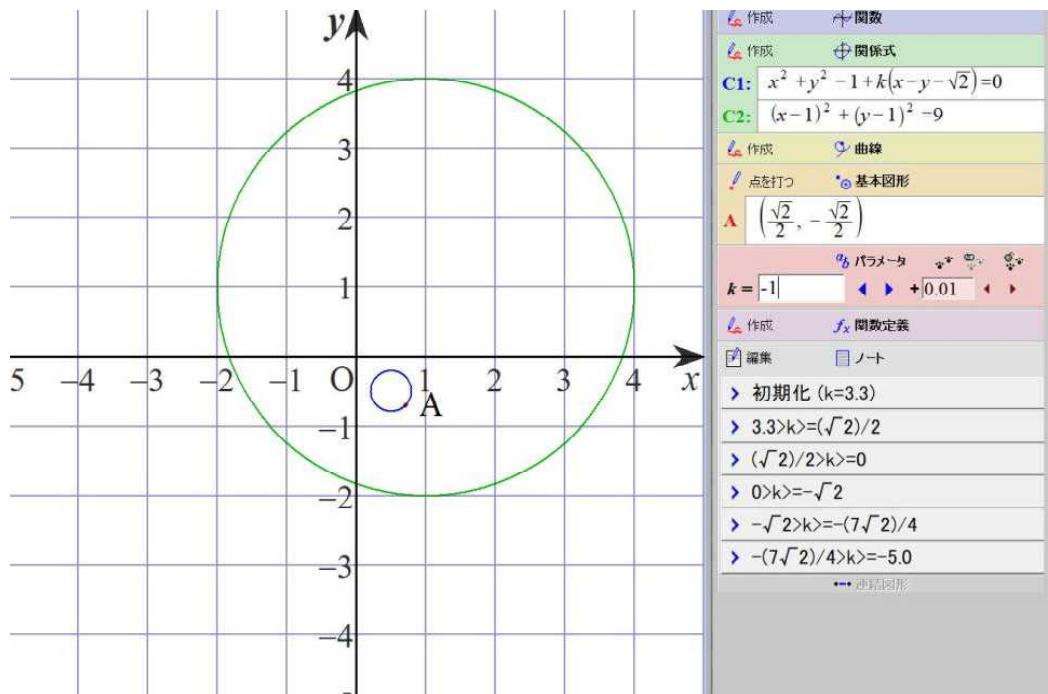
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(2) Experimental result (**Grapes** version simulation)

④ When the value of k is 0



⑤ When the value of k is -1



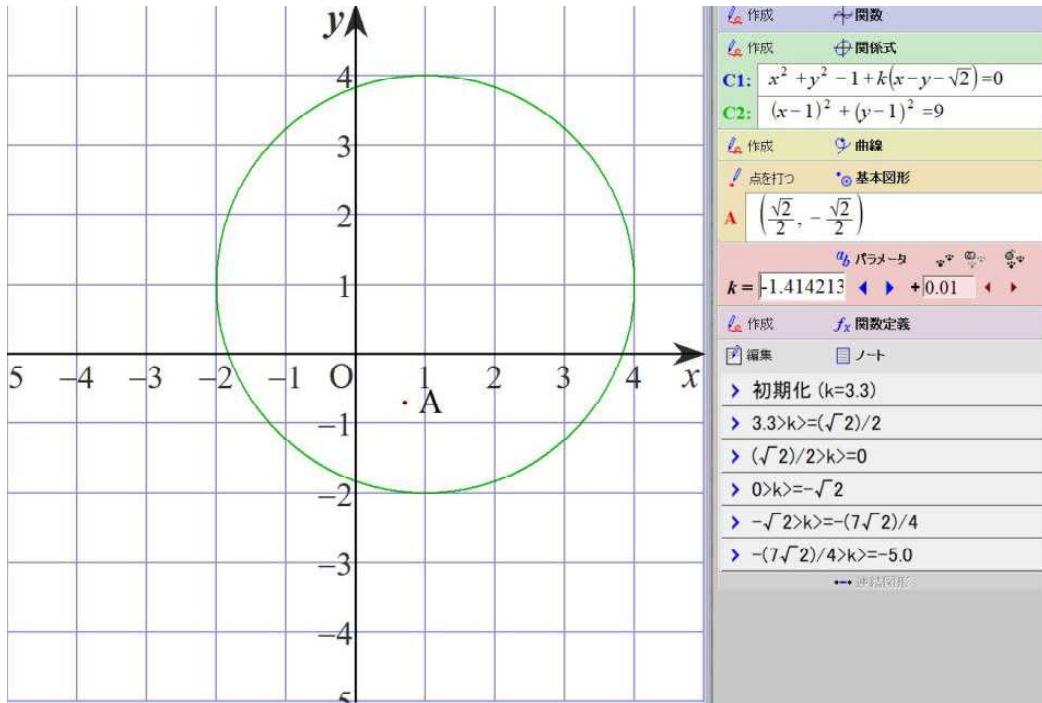
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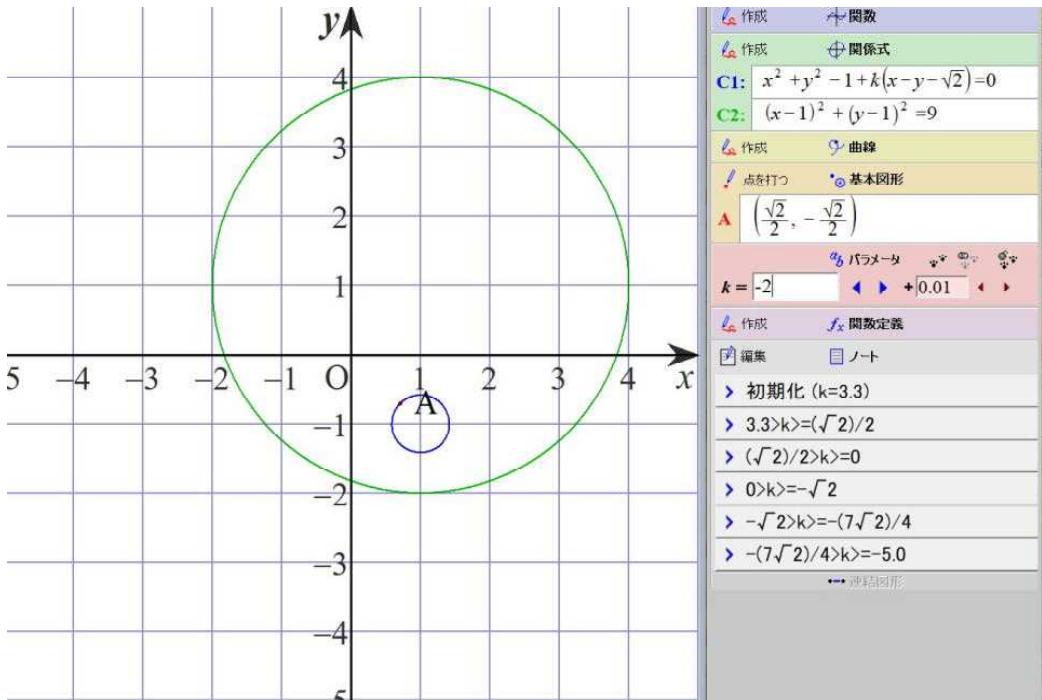
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(2) Experimental result (**Grapes** version simulation)

⑥ When the value of k is $-\sqrt{2}$



⑦ When the value of k is -2



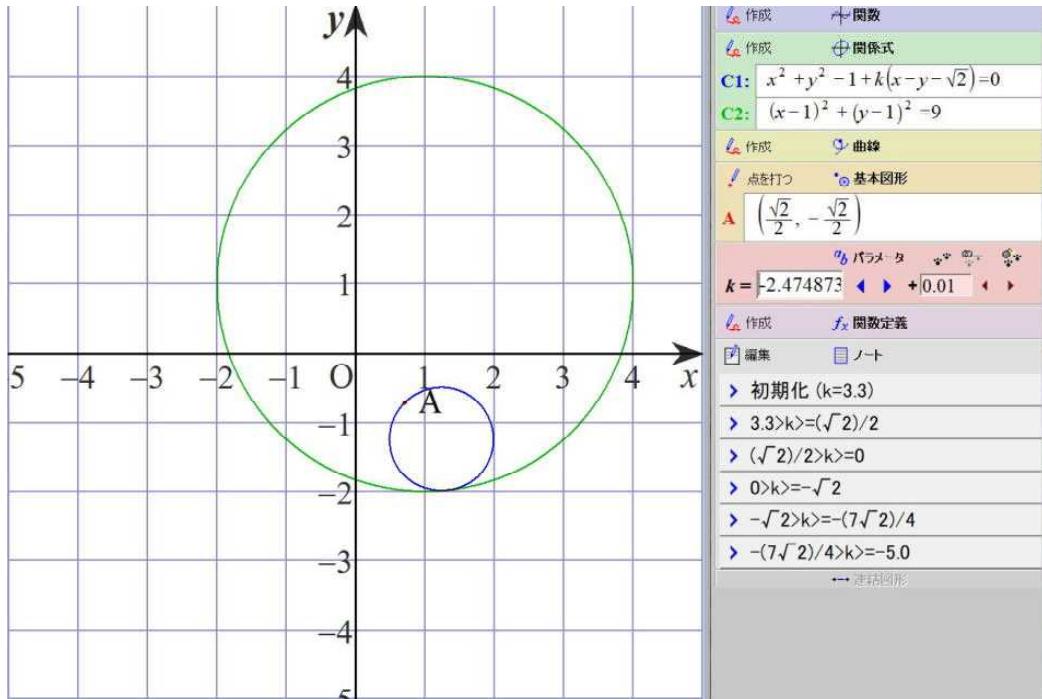
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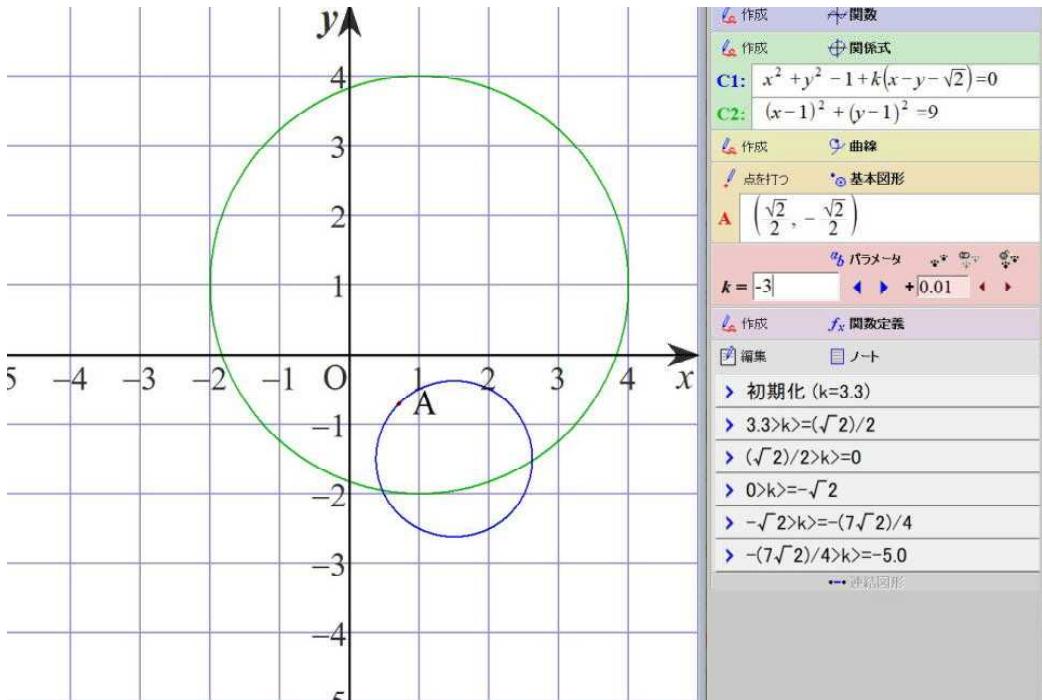
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(2) Experimental result (**Grapes** version simulation)

⑧ When the value of k is $-7\sqrt{2}/4$



⑨ When the value of k is -3



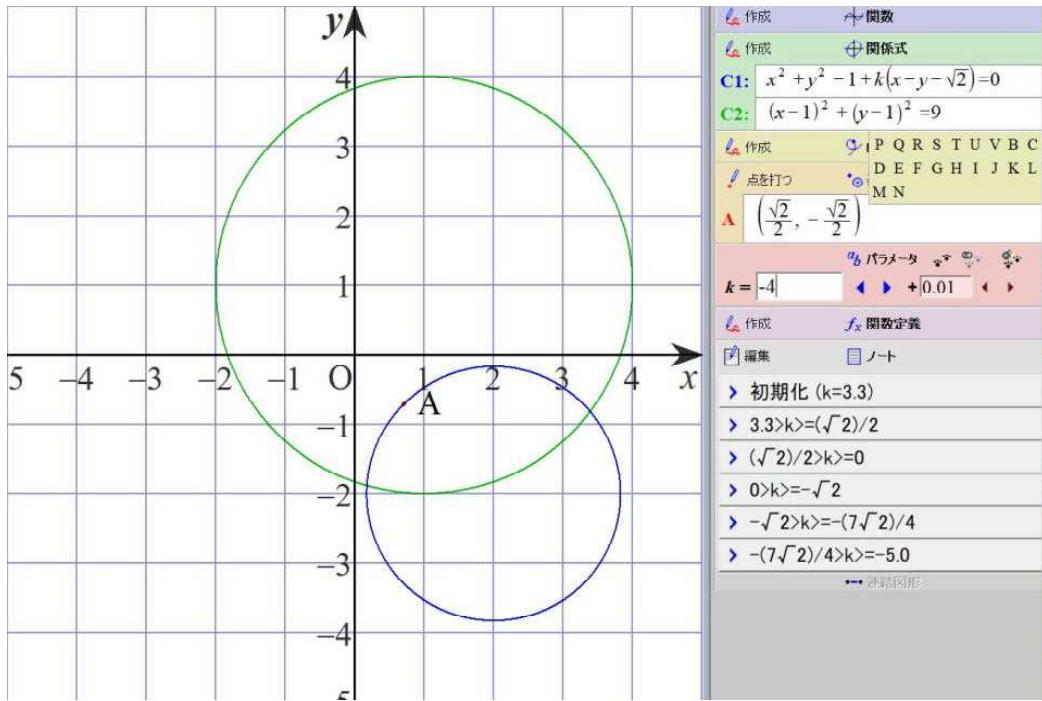
Interesting Simulation III (Grapes)

1.24.2024
Sohun

5 Fukuoka University

(2) Experimental result (**Grapes** version simulation)

⑩ When the value of k is -4



⑪ When the value of k is -5

